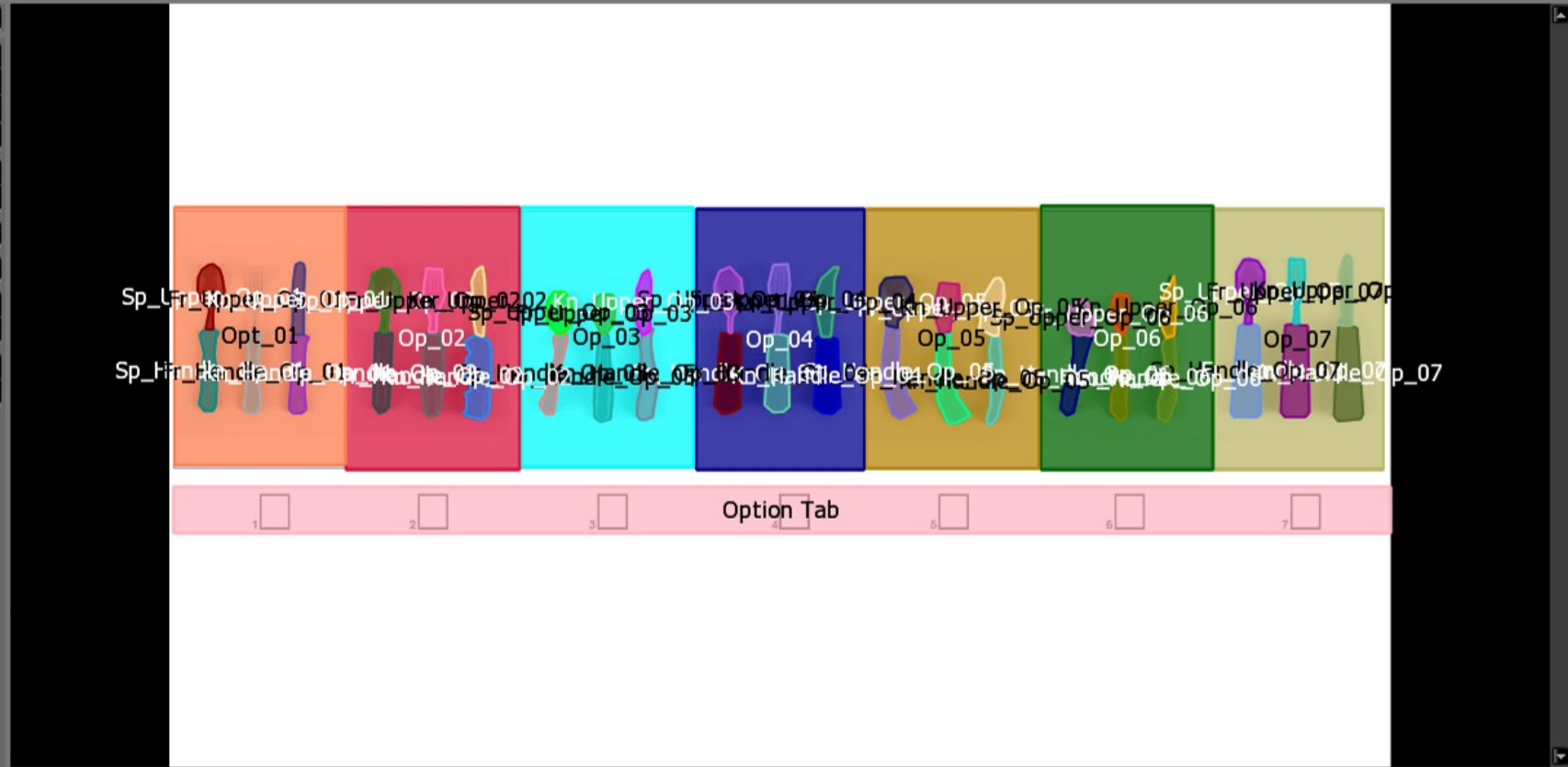


Stimulus: Social Camouflage experiment_pg6_2... Change Stimulus:

☒ Enable all ☐ Filter

Name	Group	Scope	Color
☒ Kn_Upper_Op_01	01	Local	
☒ Fr_Upper_Op_01	01	Local	
☒ Sp_Upper_Op_01	01	Local	
☒ Kn_Upper_Op_02	02	Local	
☒ Fr_Upper_Op_02	02	Local	
☒ Sp_Upper_Op_02	02	Local	
☒ Sp_Upper_Op_03	03	Local	
☒ Fr_Upper_Op_03	03	Local	
☒ Kn_Upper_Op_03	03	Local	
☒ Kn_Upper_Op_04	04	Local	
☒ Fr_Upper_Op_04	04	Local	
☒ Sp_Upper_Op_04	04	Local	
☒ Kn_Upper_Op_05	05	Local	
☒ Sp_Upper_Op_05	05	Local	
☒ Fr_Upper_Op_05	05	Local	
☒ Sp_Upper_Op_06	06	Local	
☒ Fr_Upper_Op_06	06	Local	
☒ Kn_Upper_Op_06	06	Local	
☒ Kn_Upper_Op_07	07	Local	
☒ Fr_Upper_Op_07	07	Local	
☒ Sp_Upper_Op_07	07	Local	
☒ Kn_Handle_Op_01	01	Local	
☒ Fr_Handle_Op_01	01	Local	
☒ Sp_Handle_Op_01	01	Local	
☒ Kn_Handle_Op_02	02	Local	
☒ Fr_Handle_Op_02	02	Local	
☒ Sp_Handle_Op_02	02	Local	
☒ Kn_Handle_Op_03	03	Local	
☒ Fr_Handle_Op_03	03	Local	
☒ Sp_Handle_Op_03	03	Local	
☒ Kn_Handle_Op_04	04	Local	
☒ Fr_Handle_Op_04	04	Local	
☒ Sp_Handle_Op_04	04	Local	
☒ Kn_Handle_Op_05	05	Local	
☒ Fr_Handle_Op_05	05	Local	
☒ Sp_Handle_Op_05	05	Local	

Detailed Properties



Timeline controls including play, stop, and navigation buttons, a 100% zoom slider, and a timeline scale from 0.000 to 1:20.0. A play button and '11.3s' are visible at the bottom right.

Stimulus: Social Camouflage experiment_pg10... Change Stimulus:

☒ Enable all ☐ Filter

Name	Group	Scope	Color
☒ Kn_Upper_Op_01	01	Local	
☒ Fr_Upper_Op_01	01	Local	
☒ Sp_Upper_Op_01	01	Local	
☒ Fr_Upper_Op_02	02	Local	
☒ Kn_Upper_Op_02	02	Local	
☒ Sp_Upper_Op_02	02	Local	
☒ Kn_Upper_Op_03	03	Local	
☒ Sp_Upper_Op_03	03	Local	
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☒ Sp_Upper_Op_04	04	Local	
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☒ Sp_Upper_Op_07	07	Local	
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☒ Fr_Handle_Op_01	01	Local	
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☒ Fr_Handle_Op_04	04	Local	
☒ Sp_Handle_Op_04	04	Local	
☒ Kn_Handle_Op_05	05	Local	
☒ Fr_Handle_Op_05	05	Local	
☒ Sp_Handle_Op_05	05	Local	

Detailed Properties

