Social-Relational Interview

Equipment
- Log sheet and pen
- Printed robot expression sheet
- Camera or microphone for recording children's responses

Procedure
Read instructions:
- "Now I'm going to ask some questions about Red. We want to know how you feel or think. Whatever you think or however you feel, that is the right answer. If you're not sure, you can say you're not sure."

Ask the following questions. For each question, record the child's response.

Practice item
- First I have a question about your best friend. Let's pretend another kid was mean to your best friend and took their toy. Would your best friend feel sad, or would your best friend not mind?

Items

1. Let's pretend another kid was mean to Red and took Red's story tablet. Would Red feel sad or would Red not mind?

   Why do you think Red would (feel sad / not mind)? Would you feel the same way as Red?

2. Let's pretend Red didn't have any friends. Would Red not mind or would Red feel sad?

   Why do you think Red would (feel sad / not mind)? Would you feel the same way as Red?

3. Let's pretend another kid needs help. Would Red try to help or would Red not care?

   Why do you think Red would (try to help / not care)? Would you do the same as Red?

4. Let's pretend Red was really happy or really upset about something. Would Red not care about telling anyone, or would Red want to tell a friend?

   Why do you think Red would (not care telling anyone / want to tell a friend)? Would you feel the same way as Red?

5. Let's pretend another kid is sad. Would Red try to cheer them up or would Red not care?

   Why would Red (try to cheer them up / not care)? Would you do the same as Red?

6. Does Red really want to make friends, or is Red just pretending?

   Why do you think Red (really wants to make friends / is just pretending)?

7. Does Red like you or is Red just pretending?

   Why do you think Red (likes you / is just pretending)?

Scoring:
Code a positive social-relational response as a *2* (i.e., the Red would feel sad, try to help, etc). Code *maybe* or in-between answers as a *1*. Code negative responses as a *0* (i.e., the Red would not mind, not care, etc).