# Community Development

Anelda van der Walt CarpentryConnect Davis 30 June 2018



#### Plan for this Session

- Introductions
- Overview of The Carpentries in Africa
- Some ideas and theories that shaped my thinking about community
- Useful resources for community development

#### Introductions



Please visit this session's etherpad and tell us a few things about yourself...

# https://bit.ly/2NaJZFa

**Keypoint:** It's important to know who is in the community, what skills are available, and where people are located

#### About the Carpentries in Africa

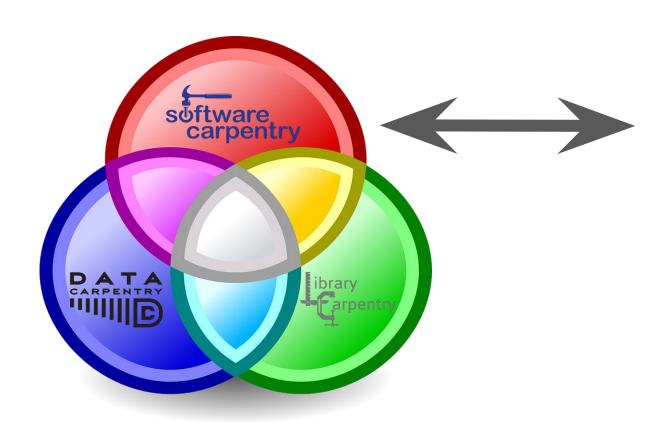
- Workshops
- Curricula
- Instructors
- Learners
- Task Force

**Keypoint:** It's good to know about activities, challenges and opportunities that other communities faced. You may learn something or be able to help them solve a problem.

# Workshops



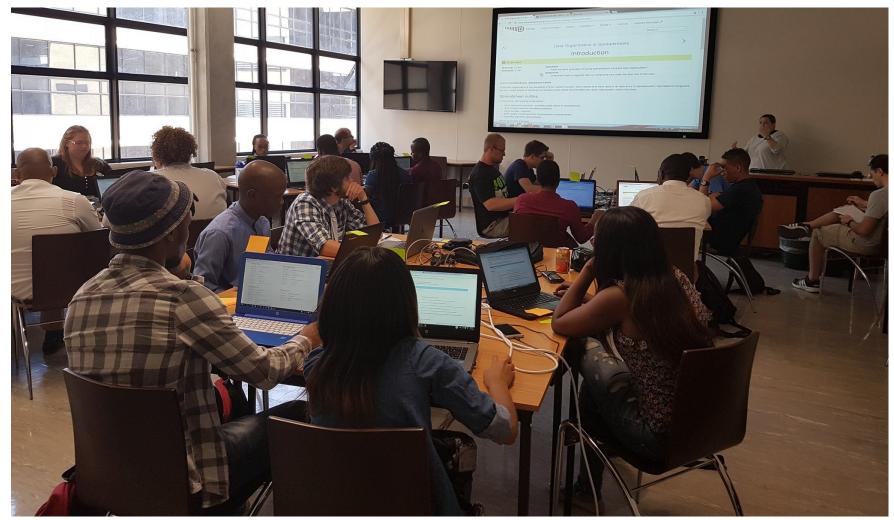
### Curricula





https://twitter.com/aneldavdw/status/769148580141604864



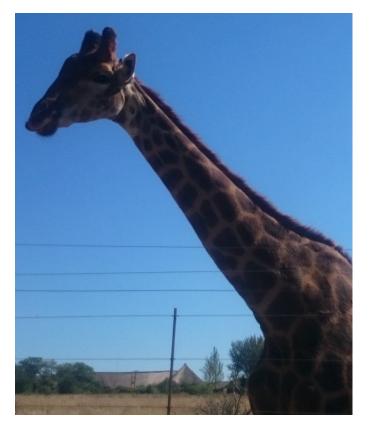


https://twitter.com/aneldavdw/status/922851325158805504

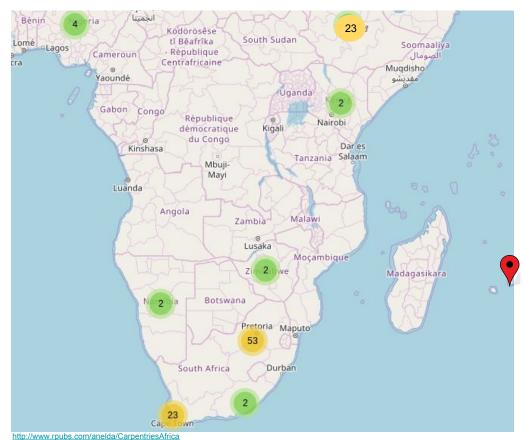
# Workshops and Visitors from the Wild



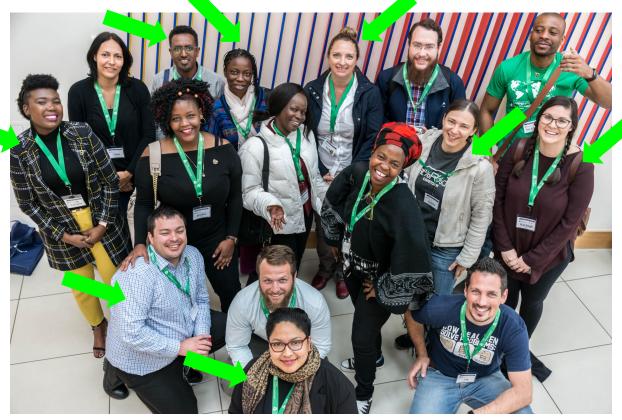




#### **Instructors Trained**



# African Task Force



### Why Community Development?

- The workshop is a good start but...
  - Novices
    - Context
    - Additional resources
    - Feedback
  - Novices and seasoned community members
    - Quick tricks (both from seasoned and novices)
    - Collaboration
    - Safe environment to fail and test ideas

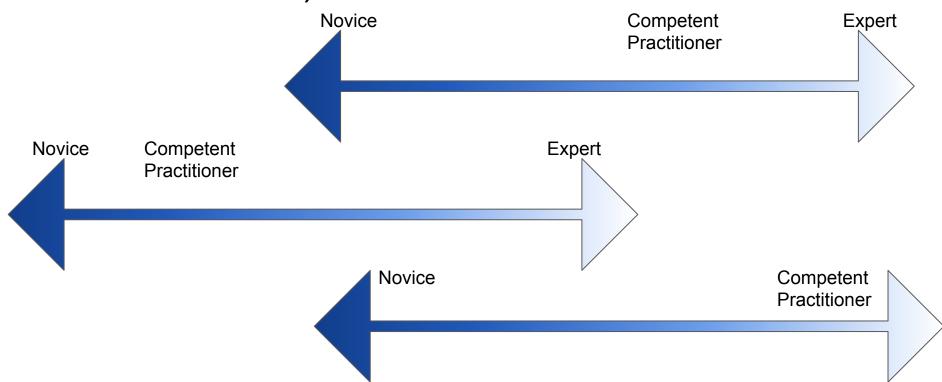


Why are you interested in community development?

#### Understanding diversity in the community

**Keypoint:** Launching into community development without having a sense of your target audience may cause more frustration. Think about what you want to achieve with your community activities and who you are hoping to attract.

# It's important to understand the continuum ("we are not our learners")



# Cynefin Framework

OPEN & ACCESS Freely available online



#### **Community Page**

#### **Best Practices for Scientific Computing**

Greg Wilson<sup>1</sup>\*, D. A. Aruliah<sup>2</sup>, C. Titus Brown<sup>3</sup>, Neil P. Chue Hong<sup>4</sup>, Matt Davis<sup>5</sup>, Richard T. Guy<sup>6</sup>\*, Steven H. D. Haddock<sup>7</sup>, Kathryn D. Huff<sup>8</sup>, Ian M. Mitchell<sup>9</sup>, Mark D. Plumbley<sup>10</sup>, Ben Waugh<sup>11</sup>,

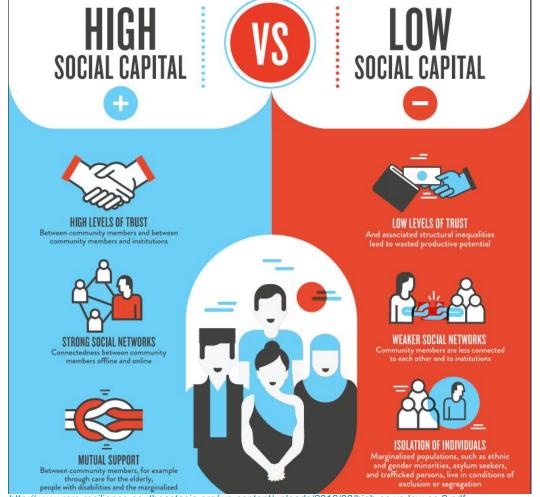


PERSPECTIVE

Good enough practices in scientific computing

Greg Wilson<sup>1</sup>\*, Jennifer Bryan<sup>2</sup>, Karen Cranston<sup>3</sup>, Justin Kitzes<sup>4</sup>, Lex Nederbragt<sup>5</sup>, Tracy K. Teal<sup>6</sup>

### Social Capital



http://www.rcrc-resilience-southeastasia.org/wp-content/uploads/2016/08/high-sc-vs-low-sc-2.pdf

# **Social Capital**



source: https://i.pinimg.com/originals/19/10/4f/19104fbcb8c13fc2aad20b8b3b64f2a8.jpg

Developing communities - Tools and Resources

#### Various resources

- https://mozillascience.github.io/study-group-orientation/
- https://cookbook.carpentries.org/
- https://rladies.org/
- https://www.r-consortium.org/projects/r-user-group-support-program
- https://wiki.python.org/moin/StartingYourUsersGroup

#### Mozilla Science Study Groups

You're not required to be an expert coder to lead a Study Group!

- Outreach and communications, as you find your first few members and getabout the group, and as you publicize each of the group's meetings and events;
- Logistics and event coordination, as you organize group meetings and events;
- **Strategy and planning**, as you create a schedule and plan for your group over a semester or year, and tweak that plan to respond to the needs of your group;
- Teaching, as you prepare some of the materials and facilitate skill-sharing sessions for your group;
- Community-building, as you find ways to invite new members in and expand your group;
- Mentoring, as you create a group that leverages the skills and abilities of all members in co-teaching, co-facilitating, and co-organizing-- in other words, you get lots of help!

### Thinking about the format of your sessions

- Work along
- Co-working session
- Strategy circle
- Hacky hour (remember to set expectations)
- Lightning demo series
- Lightning demo party
- Other....

#### Some final ideas

- Don't try to do this alone
- Look around for existing, reusable resources
- Plan long-term
- Don't be discouraged when numbers drop
- Have a succession strategy
- Cross-pollinate with other groups (even remote)

#### Thank you!

If you are keen to work through some of the other materials, let's meet up during the course of today or tomorrow for a co-working session!

This work is licensed under the Creative Commons Attribution 4.0 International License. To view a copy of this license, visit <a href="http://creativecommons.org/licenses/b">http://creativecommons.org/licenses/b</a> <a href="http://creativecommon

