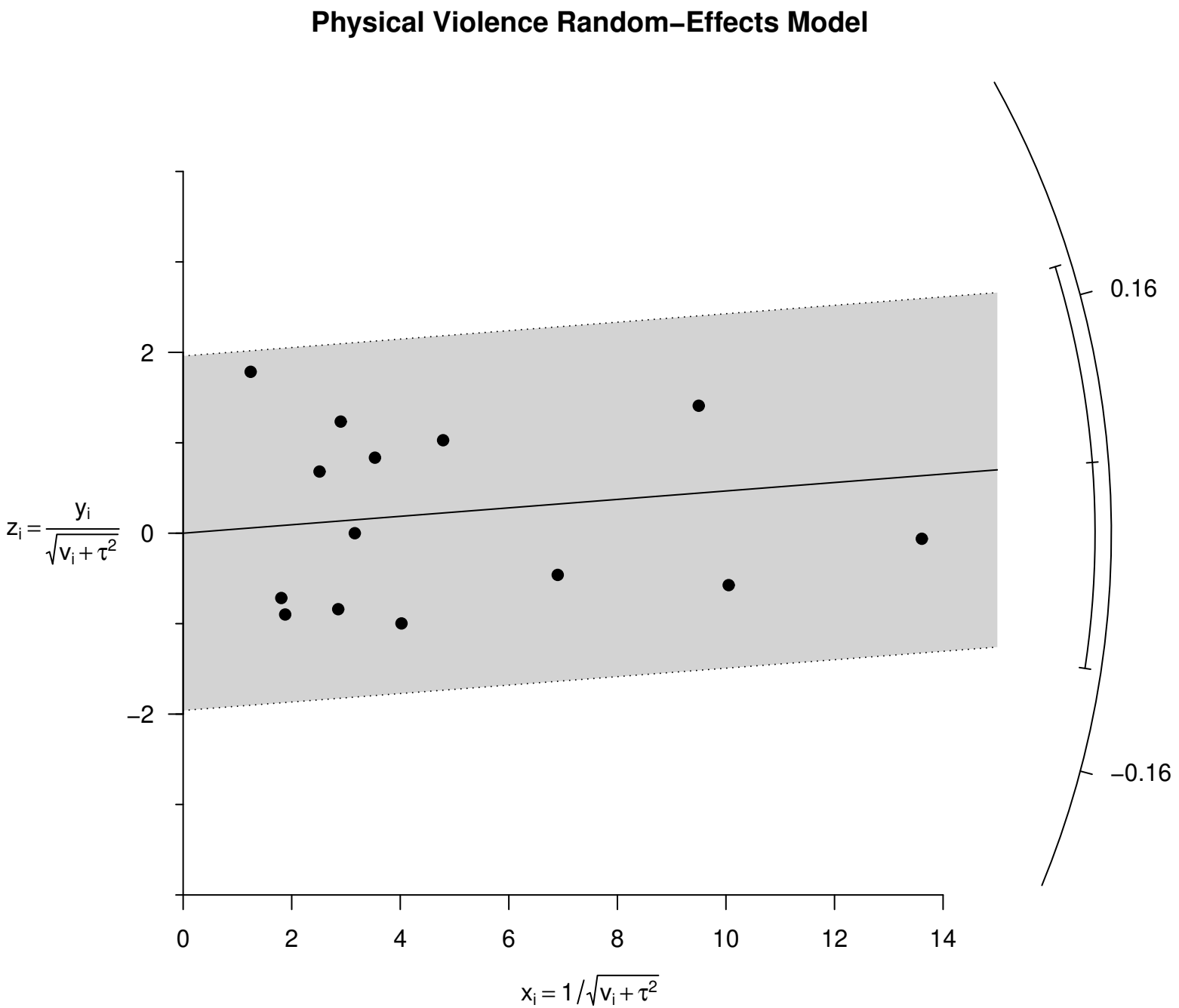
Physical Violence Random−Effects Model
0.16
−0.16
2
0
−2
$z_i = \frac{y_i}{\sqrt{v_i + \tau^2}}$
0
2
4
6
8
10
12
14
$x_i = 1/\sqrt{v_i + \tau^2}$