High Resolution Hydrography and Hydrologic Modeling

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Hydrologic models are required for

- Flood forecasting
- Flood plain mapping
- Water quality assessments
- River restoration
- Setting environmental flows
- Land management

Grand challenge (NRC 2001):
Better hydrologic forecasting
that quantifies effects and
consequences of land surface
change on hydrologic
processes and conditions



Floods and Droughts



Hydrologic modeling

Advancing the capability for hydrologic prediction by developing models that take advantage of new information and process understanding enabled by new technology.

- A trend to more explicit physically based spatially distributed models
- Promise better prediction by better process representation

and

- Taking advantage of better more detailed data
- NHDPlusHR specifically, and High Resolution Topography in general are part of this trend

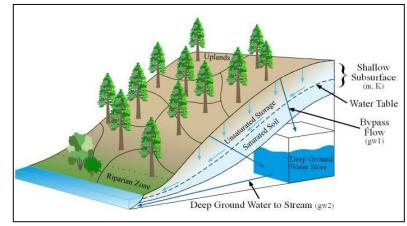
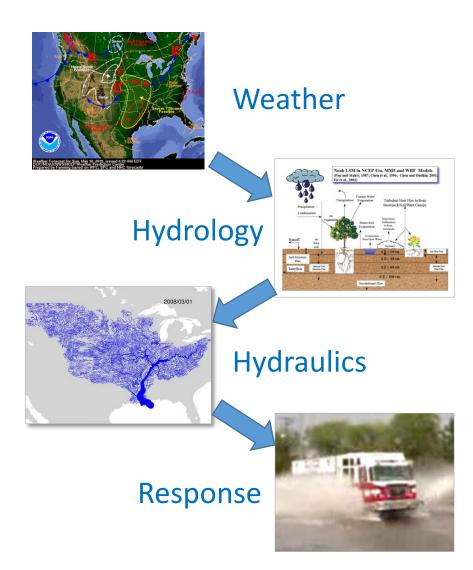


Image from Larry Band (RHESSys)

Two examples ...

Flood plain mapping and flood forecasting as an example





National Flood Interoperability Experiment (NFIE)

- Community partnership between government and academic researchers
- Includes a Summer Institute for students and faculty at the National Water Center, first in July 2015, again in 2016

















Continental Hydrology

Blanco River at Wimberley
Two basins and one forecast point

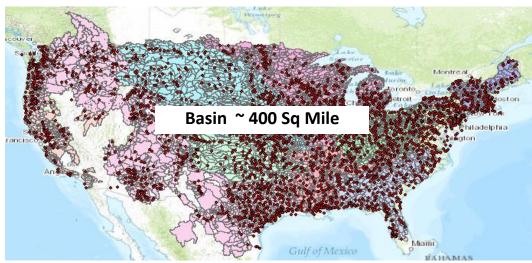


becomes **J**

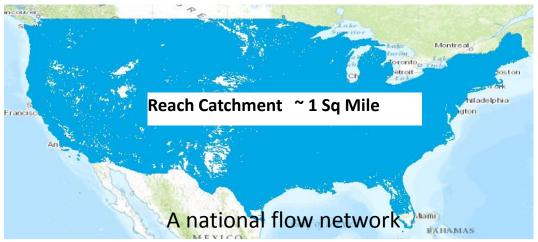


130 Catchments and Flowlines uniquely labelled

Current: 6600 basins and 3600 forecast points



NFIE: 2.7 million stream reaches and catchments from NHD Plus

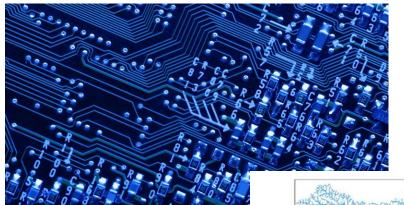


Data Requirements

- WRF + NOAH-MP + RAPID/SPRNT produce flows at reach scale
- Need a way to obtain reach level hydraulic properties for inputs to these models
- Need a way to map from reach scale stage to flood inundation depth
- Exploit high resolution topography and 1:1 relationship between reaches (Hydro) and Catchments (Ele)

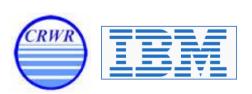
SPRNT Model — flow and water depth on large networks

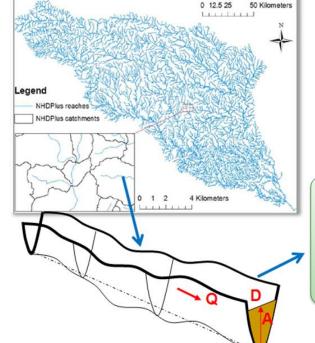
Open source code in Github

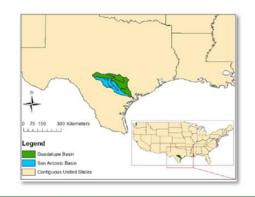


Very Large Scale Integrated (VLSI) design of computer chips – solve 100 million equations each night to check on effects of design changes on electricity flow in chip

Dynamic wave routing Compute water flow by analogy with electricity flow in chips





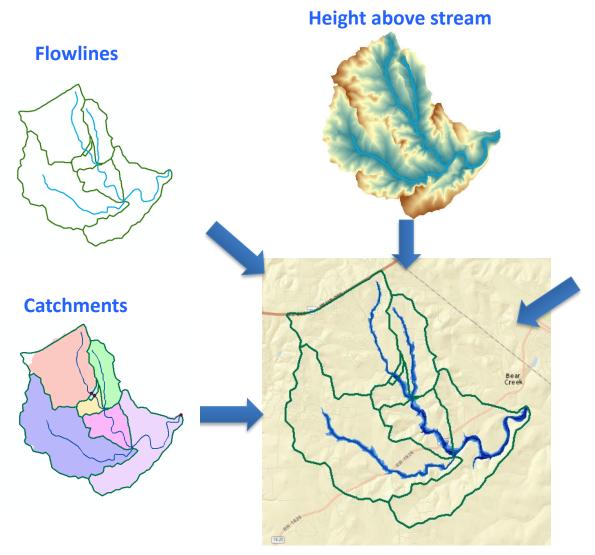


$$\left(\frac{\partial A}{\partial t} + \frac{\partial Q}{\partial x} = q_{1}\right)$$

$$\left(\frac{\partial Q}{\partial t} + \frac{\partial}{\partial x}\left(\frac{\beta Q^{2}}{A}\right)\right) = gA(S_{0} - S_{f}) - gA\frac{\partial D}{\partial x}$$

St Venant Equations

Height above the nearest stream (HANS) flood mapping



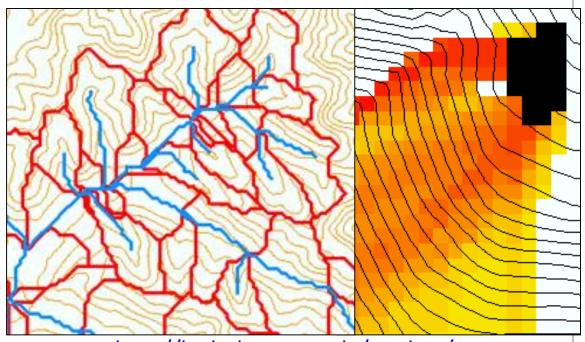
Reach Scale Flood Depth

Comid	Depth (ft)
5781365	8
5781381	9
5781405	10
5781401	15
5781399	14
5781383	12
5781933	11

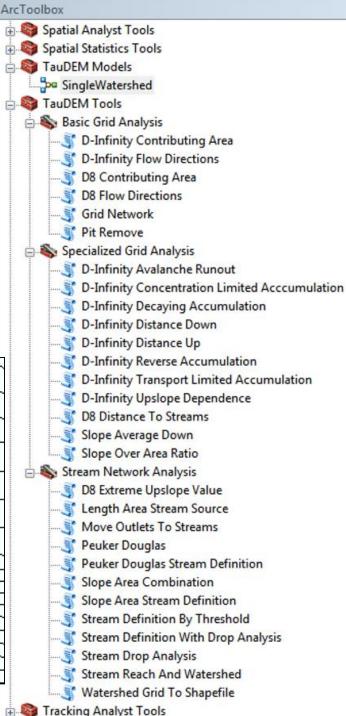
Inundation map

TauDEM

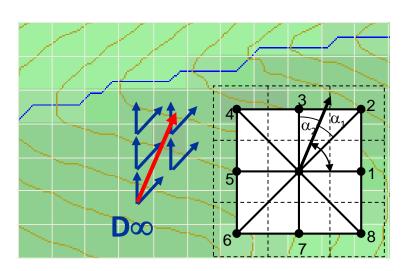
- Stream and watershed delineation
- Multiple flow direction flow field
- Calculation of flow based derivative surfaces
- MPI Parallel Implementation for speed up and large problems
- Open source platform independent C++ command line executables for each function
- Deployed as an ArcGIS Toolbox with python scripts that drive command line executables



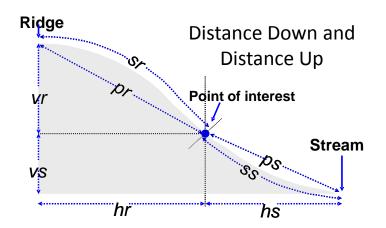
http://hydrology.usu.edu/taudem/



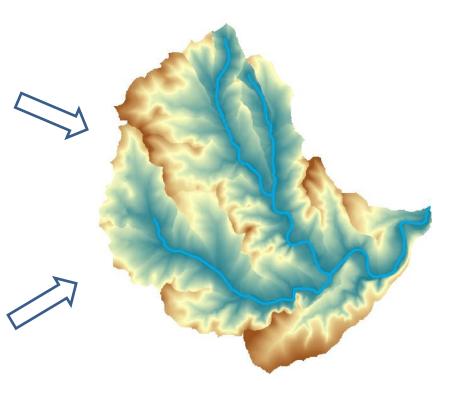
TauDEM Vertical Distance to Stream



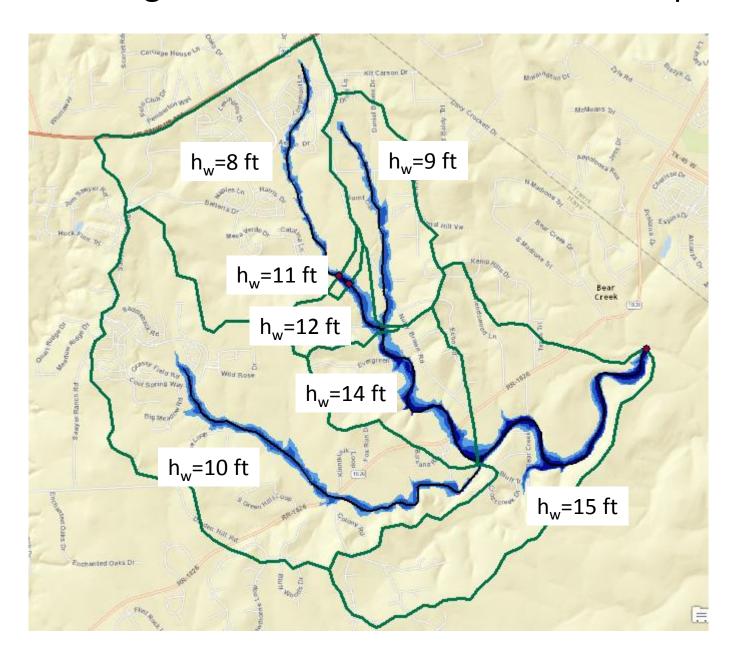
D∞ multiple direction flow field



Distance to stream (vertical)



Reach based height above nearest stream flood map example



Height above the nearest stream background

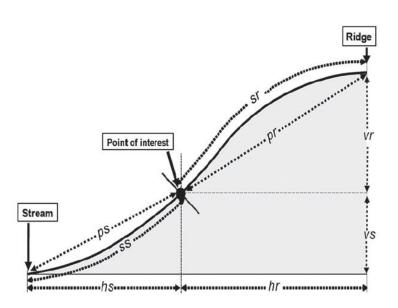
TauDEM (http://hydrology.usu.edu/taudem)

Tesfa, T. K., D. G. Tarboton, D. W. Watson, K. A. T. Schreuders, M. E. Baker and R. M. Wallace, (2011), "Extraction of hydrological proximity measures from DEMs using parallel processing," Environmental Modelling & Software, 26(12): 1696-1709,

http://dx.doi.org/10.1016/j.envsoft.2011.07.018.

Nobre, A. D., L. A. Cuartas, M. Hodnett, C. D. Rennó, G. Rodrigues, A. Silveira, M. Waterloo and S. Saleska, (2011), "Height Above the Nearest Drainage – a hydrologically relevant new terrain model," <u>Journal of Hydrology, 404(1–2): 13-29, http://dx.doi.org/10.1016/j.jhydrol.2011.03.051.</u>

Nobre, A. D., L. A. Cuartas, M. R. Momo, D. L. Severo, A. Pinheiro and C. A. Nobre, (2015), "HAND contour: a new proxy predictor of inundation extent," Hydrological Processes, http://dx.doi.org/10.1002/hyp.10581.



Terrain based derivation of "reach scale" hydraulic properties

For each Catchment For each height h Identify cells where h_s < h

Single Cell Plan Area $A_c = dx * dy$

Surface area $A_s = \sum A_c$

Bed Area
$$A_b = \sum A_c \sqrt{1 + slp^2}$$

Approximates each cell as sloping plane

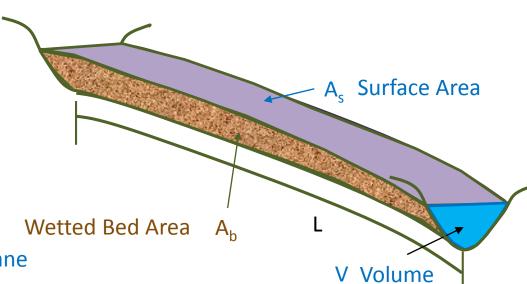
Volume
$$V = \sum A_c (h - h_s)$$

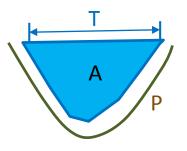
$$A = \frac{V}{L}$$
 Cross Section Area

$$P = \frac{A_b}{L}$$
 Wetted Perimeter

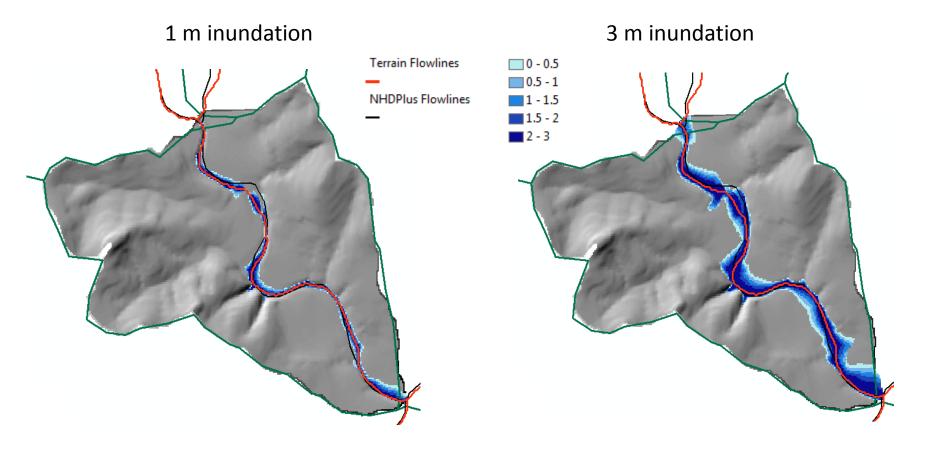
$$T = \frac{A_s}{I_s}$$
 Top Width

$$R = \frac{A}{R}$$
 Hydraulic Radius



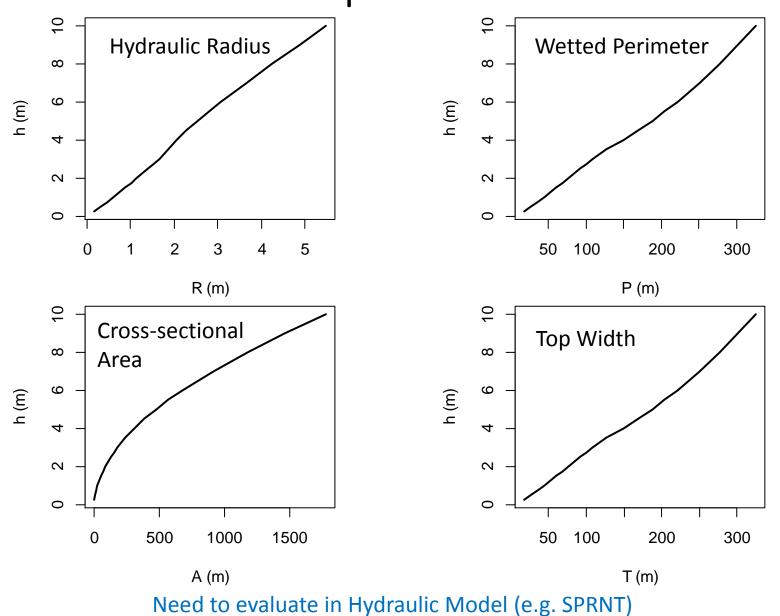


Reach Hydraulic Properties Example

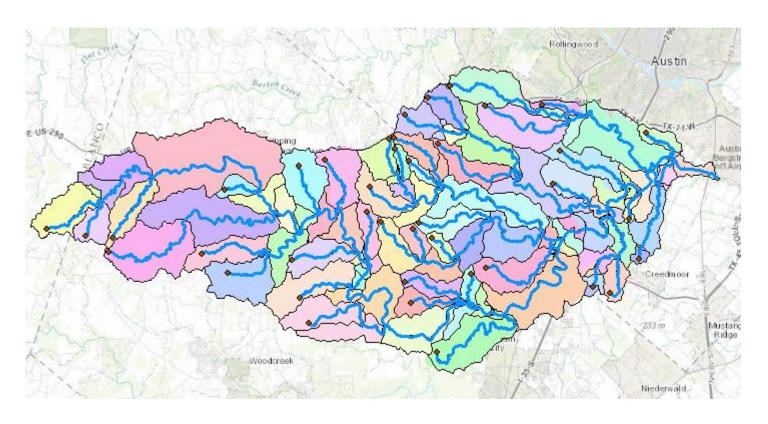


Height (m)	A_s (m^2)	Vol (m³)	A_b	L (m)	$A=V/L$ (m^2)	$P=A_b/L (m)$	$T=A_s/L (m)$	R=A/P (m)
1	129878	79466	129948	2975	26.7	43.7	43.7	0.612
3	319877	530378	320414	2975	178.3	107.7	107.5	1.655

Terrain Approximated Reach Average Hydraulic Properties

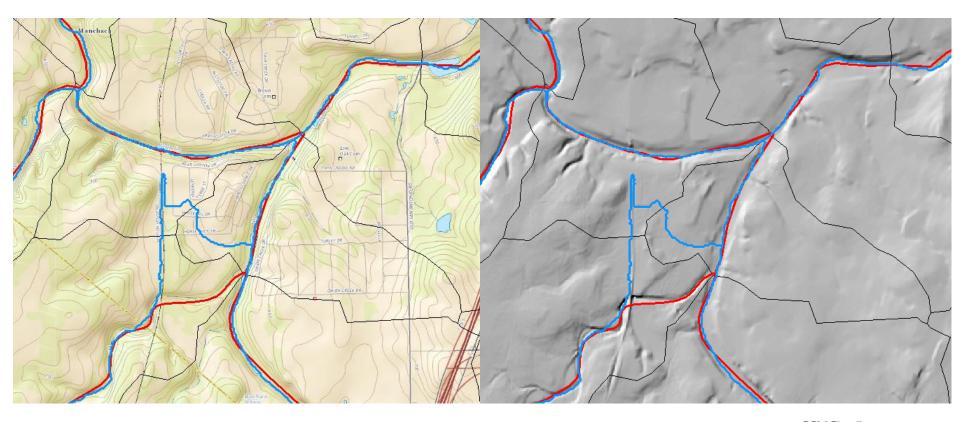


Terrain Catchments reconciled with NHDPlus by "seeding" with stream sources



- The approach is predicated on a DEM stream raster consistent with DEM and NHDPlus reaches
- Here stream raster computed using weighted flow accumulation starting from source points

DEM Flowlines challenged by road barriers



Need for hydrography conditioned DEM

DEM Flowlines

NHDPlus Flowlines

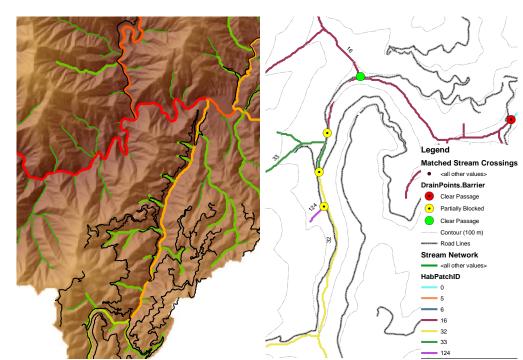
Impact on streams from road erosion as an example

USFS Geomorphologic Road Analysis Inventory Program (GRAIP)

- Detailed hydrography network
- DEM derived terrain flow field
- Field surveys of road and drain point conditions
- Aggregation of sediment from roads to drain points to streams
- Road to stream connectivity
- Stream habitat fragmentation

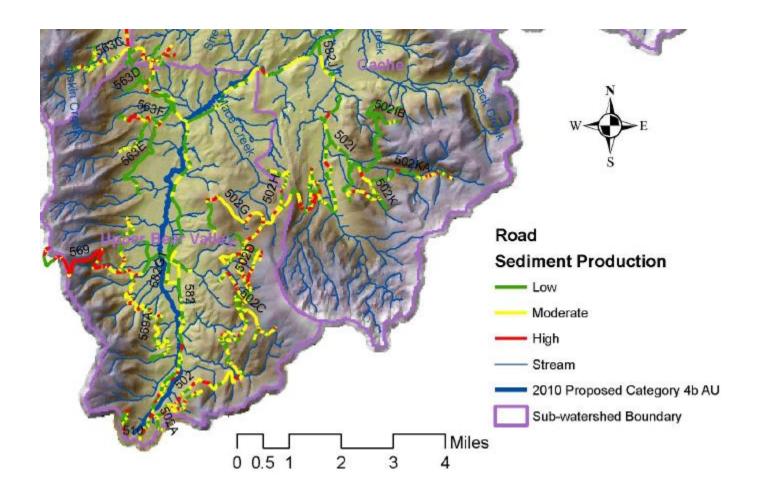




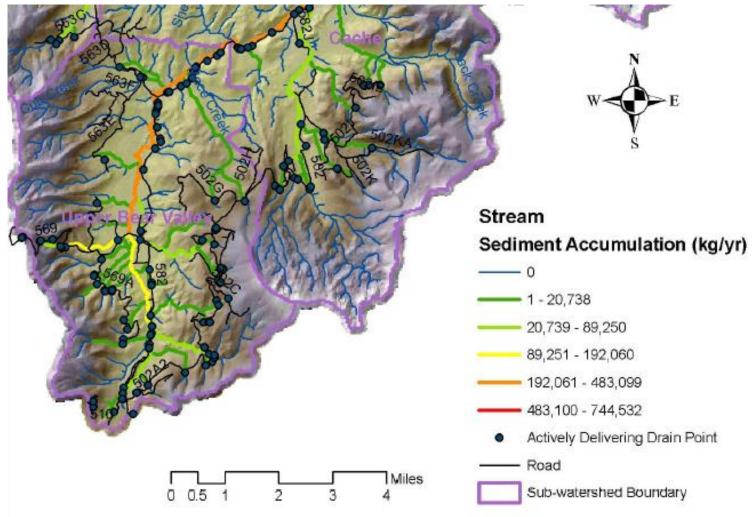


http://www.fs.fed.us/GRAIP/

Road Sediment Production

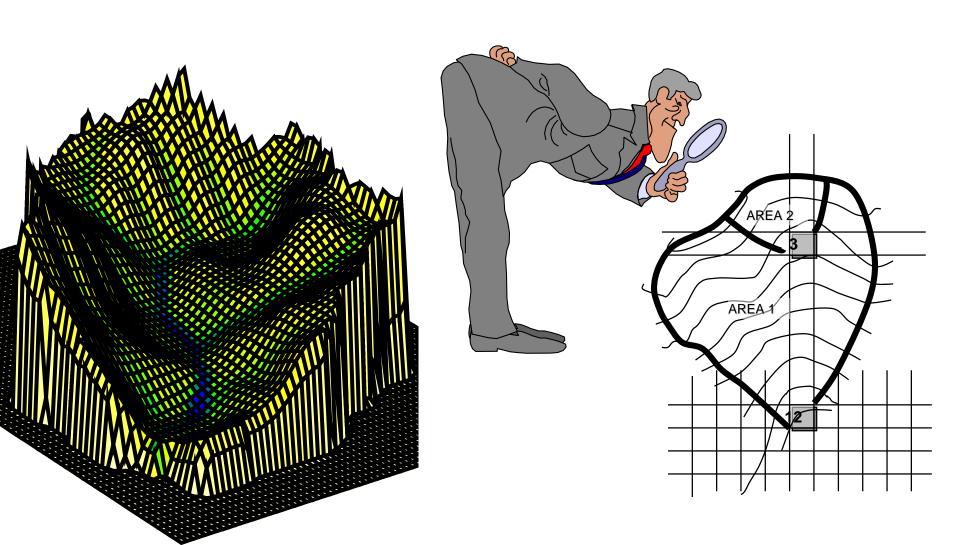


Stream Sediment Accumulation



http://www.fs.fed.us/GRAIP/downloads/case studies/BearValley2010FinalReport0210.pdf

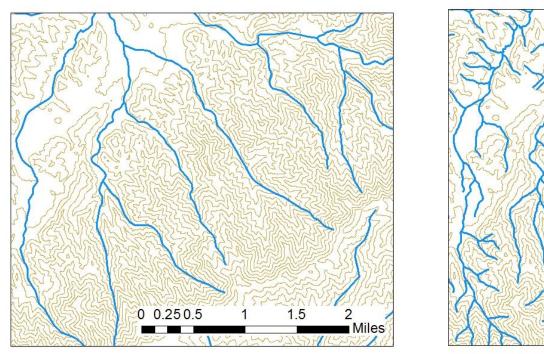
Where do streams begin?

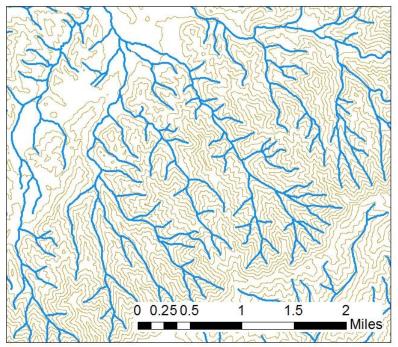


Increasing Hydrography Resolution

NHD Plus V 2.0

NHD = NHDPlus HR





40 m contour interval

Alternative, but equally valid views

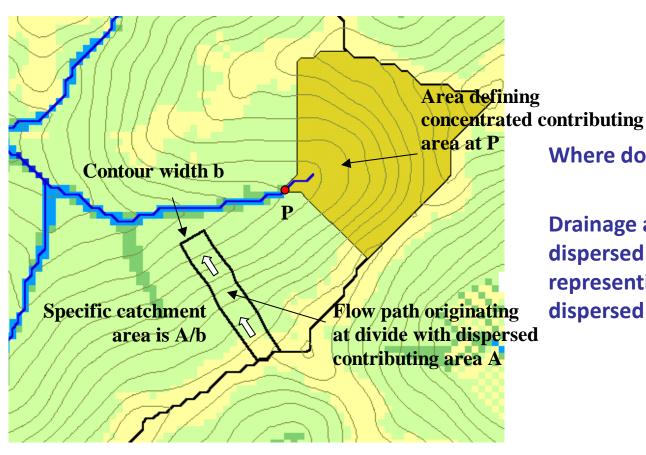
Although the river and hill-side waste do not resemble each other at first sight, they are only the extreme members of a continuous series, and when this generalization is appreciated, one may fairly extend the "river" all over its basin and up to its very divides. Ordinarily treated, the river is like the veins of a leaf; broadly viewed it is like the entire leaf.

Davis, W. M., (1899), "The geographical cycle," <u>Geogr. J.</u>, 14: 481-504 (reproduced in <u>Geographical Essays</u>, edited by W. M. Davis, Ginn, Boston, 1909).

landscape dissection into distinct valleys is limited by a threshold of channelization that sets a finite scale to the landscape.

Montgomery, D. R. and W. E. Dietrich, (1992), "Channel Initiation and the Problem of Landscape Scale," <u>Science</u>, 255: 826-830.

Hydrologic processes are different on hillslopes and in channels. It is important to recognize this and account for this in the delineation of streams.



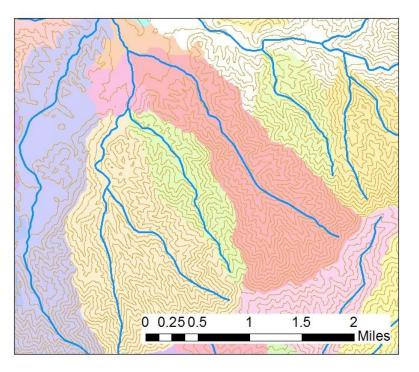
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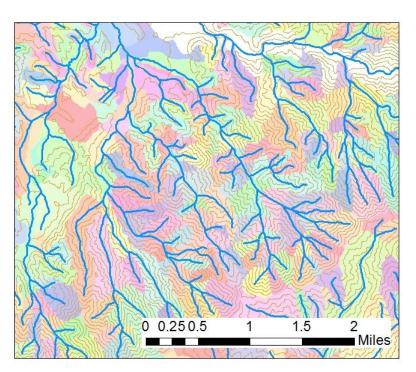
Drainage area can be concentrated or dispersed (specific catchment area) representing concentrated or dispersed flow.

Reach Catchments

NHD Plus V 2.0

NHD = NHDPlus HR



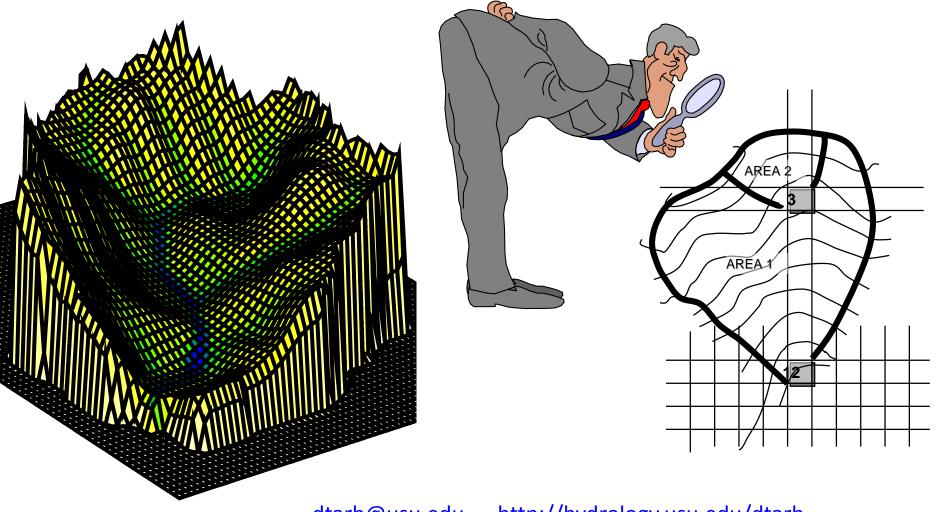


Hillslope and channel lengths across these different scale representations are different and will manifest differently in process simulations

Conclusions

- Elevation and Hydrography should just be viewed as parts of an integrated representation for the terrestrial environment
- Integrated use demands consistency between elevation and hydrography information at high resolution
- The height above nearest stream approach suggested as way to rapidly approximate real time flood inundation and approximate reach scale hydraulic properties
- Model representations must recognize scale effects

Are there any questions?



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