TESTING OF HPC SCIENTIFIC SOFTWARE

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The IDEAS project



- A DOE project aimed at increasing software productivity for extremescale computational science
- IDEAS resources
 - On various topics in software engineering and productivity, including testing
 - https://ideas-productivity.org
- More info:
 - See last slide for info on additional software testing resources
 - CSE Software Forum: https://cse-software.org

Collaborators in IDEAS project:

ANL

LANL

LBNL

LLNL

ORNL

PNNL

SNL

Colorado School of Mines



Outline

- Introduction
 - Motivation for verification and testing
 - Importance of granularity in testing
 - Definitions of test types and their role in the testing regime
 - Code coverage
 - Continuous integration
- Scientific software verification and validation
 - Definitions
 - Challenges specific to scientific and high-performance computing
 - Examples
- How to evaluate needs of a project and devise a testing regime
 - Examples Alquimia, Amanzi, Trilinos
- Testing during refactoring
 - General guidelines
 - Detailed case study with FLASH
- TravisCl tutorial



Introduction

Why is testing important?

Granularity of tests

Types of tests

Code coverage

Continuous integration

Benefits of testing

- Promotes high-quality software that delivers correct results and improves confidence
- Increases quality and speed of development, reducing development and maintenance costs
- Maintains portability to a variety of systems and compilers
- Helps in refactoring
 - Avoid introducing new errors when adding new features
 - Avoid reintroducing old errors



How common are bugs?

Programs do not acquire bugs as people acquire germs, by hanging around other buggy programs. Programmers must insert them.

- Harlan Mills
- Bugs per 1000 lines of code (KLOC)
- Industry average for delivered software
 - 1-25 errors
- Microsoft Applications Division
 - 10-20 defects during in-house testing
 - 0.5 in released product

Code Complete (Steven McConnell)



Why testing is important: the protein structures of Geoffrey Chang

- Some inherited code flipped two columns of data, inverting an electron-density map
- Resulted in an incorrect protein structure
- Retracted 5 publications
 - One was cited 364 times
- Many papers and grant applications conflicting with his results were rejected



Why testing is important: the 40 second flight of the Ariane 5

- Ariane 5: a European orbital launch vehicle meant to lift 20 tons into low Earth orbit
- Initial rocket went off course, started to disintegrate,
 then self-destructed less than a minute after launch
- Seven variables were at risk of leading to an Operand Error (due to conversion of floating point to integer)
 - Four were protected
- Investigation concluded insufficient test coverage as one of the causes for this accident
- Resulted in a loss of \$370,000,000.



Why testing is important: the Therac-25 accidents

- Therac-25: a computer-controlled radiation therapy machine
- Minimal software testing
- Race condition in the code went undetected
- Unlucky patients were struck with approximately 100 times the intended dose of radiation, ~ 15,000 rads
- Error code indicated that no dose of radiation was given, so operator instructed machine to proceed
- Recalled after six accidents resulting in death and serious injuries



Granularity of tests

- Unit tests
 - Test individual functions or classes
 - Build and run fast
 - Localize errors
 - Usually written before or during code development
 - Prevent faults from being introduced
 - Example: Can I correctly compute a dot-product?

If a unit test fails, you should know exactly what is broken.



Granularity of tests

- Integration tests
 - Test interaction of larger pieces of software
 - Do not build or run as fast as unit tests
 - Example: Does the preconditioner class work with the Krylov solver class?



Granularity of tests

- System-level tests
 - Test the full software system at the user interaction level
 - Example: Does my CFD code compute the correct solution?



- Verification tests
 - Does the code implement the intended algorithm correctly?
 - Check for specific mathematical properties
 - Example
 - Solving Ax=b where A has 5 distinct eigenvalues
 - Does my Krylov solver converge in 5 iterations?
 - Can be any granularity



- Acceptance tests
 - Assert acceptable functioning for a specific customer
 - Different from other types of tests, which don't involve customers
 - Generally at the system-level
 - Example: Does my linear solver achieve the correct convergence rate for a particular customer's linear system?



- Regression (no-change) tests
 - Compare current observable output to a gold standard
 - Gold standard frequently comes from previous version of software
 - Similar to verification tests
 - Must independently verify that the gold standard is correct
 - Example
 - My Krylov solver took 10 iterations last week; does it still take 10 iterations?
 - Does it achieve the same solution?
 - Bounded change tests are better for floating point computations



- Performance tests
 - Focus on the runtime and resource utilization
 - Nothing to do with correctness
 - Orthogonal to other types of tests
 - Example: It took my code 10s to solve this linear system last week; does it take longer now?



- Installation tests
 - Verify that the configure-make-install is working as expected
 - Example: Can I build and run a simple driver using my library after the library is installed?



Additional resources

- https://www.udacity.com/course/softwaretesting--cs258
- http://www.tutorialspoint.com/software_testing/ software_testing_levels.htm



Good testing practices

- □ Test-driven development acceptance tests are written before the software
 - Gain clarity on code
 - Guarantees tests will exist
 - Useful when testing is viewed as unsustainable tax on resources
- Provide users a regression test suite
- Test software regularly, preferably daily



Policies on testing practices

- Must have consistent policy on dealing with failed tests
 - Issue tracking
 - How quickly does it need to be fixed?
 - Who is responsible for fixing it?
 - Add regression test afterwards (to avoid reintroducing issue later)
- Someone needs to be in charge of watching the test suite



Policies on testing practices

- When refactoring or adding new features, run a regression suite before checkin
 - Be sure to add new regression tests for the new features
- Make sure at least two people are familiar with every portion of code
- Require a code review before releasing test suite
 - Another person may spot issues you didn't
 - Incredibly cost-effective



Policies on testing practices

- Avoid regression suites consisting of system-level no-change tests
 - Tests often need to be re-baselined
 - Often done without verification of new gold-standard
 - Hard to maintain across multiple platforms
 - Loose tolerances can allow subtle defects to appear



Use of test harnesses

- Essential for large code
 - Set up and run tests
 - Evaluate test results
- Easy to execute a logical subset of tests
 - Pre-push
 - Nightly
- Automation of test harness is critical for
 - Long-running test suites
 - Projects that support many platforms



Automated test harnesses

- crontab
 - Time-based scheduler for Linux
 - Execute specific command at specific time
- Newer tools...
 - Allow centralized servers to execute tests on multiple platforms
 - Assist in load balancing and scheduling on available test resources
 - Test execution can be triggered by
 - Time
 - An event (such as repository modification)
 - Manual request by developer



Reporting test results

- Output results to screen
 - Appropriate for pre-push testing
- Send email to a mail list
 - Can be generated by dashboard
- Test results dashboard
 - Can display results from a range of dates
 - Can detect changes in pass/fail conditions
 - Allows results to be sorted and searched
 - Enhances visibility of failing builds and tests



Motivating people to write tests

- Tests protect YOU from other people from breaking your work
 - If someone else's changes break your code, they are responsible for fixing it
- Testing is cheaper and easier than debugging
- You may already have some tests lying around
 - Drivers for generating conference or paper results
 - User submitted bugs
 - Examples



How do we determine what other tests are needed?

- Code coverage tools
 - Expose parts of the code that aren't being tested
 - gcov
 - standard utility with the GNU compiler collection suite
 - counts the number of times each statement is executed
 - Icov
 - a graphical front-end for gcov
 - available at http://ltp.sourceforge.net/coverage/lcov.php



How to use Icov

- Compile and link your code with --coverage flag
 - It's a good idea to disable optimization
- Run your test suite
- Collect coverage data using lcov
- Generate html output using genhtml



```
#include<iostream>
                                      bool isEven(int x)
#include "isEven.hpp"
                                         if(x%2 == 0)
int main()
                                           return true;
                                         return false;
  int num = 8;
  if(isEven(num))
    std::cout << num << " is an even number.\nTEST PASSED";</pre>
  else
    std::cout << num << " is an odd number.\nTEST FAILED";</pre>
  return 0;
```

- Compile and link with --coverage flag
 - □ g++ --coverage evenExample.cpp -o evenExample
 - This creates a file called evenExample.gcno
- Run the test
 - ./evenExample
 - This creates a file called evenExample.gcda
- Collect coverage data using lcov
 - lcov --capture --directory . --output-file evenExample.info
 - This creates evenExample.info
- Generate html output using genhtml
 - genhtml evenExample.info --output-directory evenHTML
 - This generates html files in the directory evenHTML



LCOV - code coverage report

Current view: top level - /home/amklinv/IDEAS/testingTalk/examples/simpleExample

Test: evenExample.info

Lines: 9 11 81.8 %

Date: 2016-05-24 14:13:07

Functions: 4 4 100.0 %

	Filename		Line Coverage ≑			Functions \$	
evenExample.cpp			85.7 %	6/7	100.0 %	3/3	
isEven.hpp			75.0 %	3 / 4	100.0 %	1/1	
Generated by: LCOV version 1.12-4-g04a3c0e							

This is the file we're testing.



Total

Coverage

Hit

LCOV - code coverage report

Current view: top level - home/amklinv/IDEAS/testingTalk/examples/simpleExample - isEven.hpp (source / functions)

Test: evenExample.info

Date: 2016-05-24 14:13:07

Hit Total Coverage

75.0 %

Functions: 1 1 100.0 %

	Line data	Source code
1	1 :	<pre>bool isEven(int x)</pre>
2	:	{
3	1 :	if(x%2 == 0)
4	1 :	return true;
5	:	
6	0 :	return false;
7	:	}

We never tested this line of code (which activates when x is odd)



Let's add another test

```
#include<iostream>
                                      bool isEven(int x)
#include "isEven.hpp"
                                         if(x%2 == 0)
int main()
                                           return true;
                                         return false;
  int num = 7;
  if (isEven (num))
    std::cout << num << " is an even number.\nTEST FAILED";</pre>
  else
    std::cout << num << " is an odd number.\nTEST PASSED";</pre>
  return 0;
```

- Compile and link with --coverage flag
 - □ g++ --coverage oddExample.cpp -o oddExample
 - This creates a file called oddExample.gcno
- Run the test
 - ./oddExample
 - This creates a file called oddExample.gcda
- Collect coverage data for BOTH TESTS using Icov
 - lcov --capture --directory . --output-file twoExamples.info
 - This creates twoExamples.info
- Generate html output using genhtml
 - genhtml twoExamples.info --output-directory
 totalHTML
 - This generates html files in the directory totalHTML



LCOV - code coverage report

Current view: top level - /home/amklinv/IDEAS/testingTalk/examples/simpleExample

Test: twoExamples.info

Date: 2016-05-24 15:17:38

	Hit	Total	Coverage
Lines:	16	18	88.9 %
tions:	7	7	100.0 %

Filename	Line Coverage ≑			Functions \$	
evenExample.cpp		85.7 %	6/7	100.0 %	3/3
isEven.hpp		100.0 %	4 / 4	100.0 %	1/1
oddExample.		85.7 %	6/7	100.0 %	3/3

Generated by: LCOV version 1.12-4-q04a3c0e

This is the file we're testing



LCOV - code coverage report

Current view: top level - home/amklinv/IDEAS/testingTalk/examples/simpleExample - IsEven.hpp (source / functions)

Test: twoExamples.info

Date: 2016-05-24 15:17:38

Hit Total Coverage

1 100.0 %

We tested every line of this function



- Part of the Trilinos library, developed at SNL as part of the IDEAS project
- Contains the interfaces between Trilinos, PETSc, and hypre (various DOE codes)
- Available at <u>https://github.com/trilinos/xSDKTrilinos</u>
- Ten automated tests are run nightly
 - Six are actually examples that were converted into tests
- Did we leave anything out?



Step 1: Modify our CMake configuration file to use the --coverage flag to compile and link

```
-D TPL ENABLE PETSC: BOOL=ON \
-D PETSC LIBRARY DIRS:FILEPATH="${PETSC LIB DIR}" \
-D PETSC INCLUDE DIRS:FILEPATH="${PETSC INCLUDE DIR}" \
-D TPL ENABLE ParMETIS:BOOL=ON \
-D ParMETIS LIBRARY DIRS:FILEPATH="${SUPERLU LIB DIR}" \
-D ParMETIS INCLUDE DIRS:FILEPATH="${SUPERLU INCLUDE DIR}" \
-D TPL ENABLE HYPRE: BOOL=ON \
-D HYPRE LIBRARY DIRS:FILEPATH="${HYPRE LIB DIR}" \
-D HYPRE INCLUDE DIRS:FILEPATH="${HYPRE INCLUDE DIR}" \
-D TPL ENABLE SuperLUDist:B00L=ON \
-D SuperLUDist LIBRARY DIRS:FILEPATH="${SUPERLU LIB DIR}" \
-D SuperLUDist INCLUDE DIRS:FILEPATH="${SUPERLU INCLUDE DIR}" \
-D Trilinos ENABLE Amesos2:B00L=0N \
-D Trilinos ENABLE xSDKTrilinos:BOOL=ON \
-D CMAKE CXX FLAGS:STRING="--coverage" \
-D CMAKE C FLAGS:STRING="--coverage" \
-D CMAKE EXE LINKER FLAGS:STRING="--coverage"
-D Trilinos ENABLE Fortran:B00L=0FF \
${TRILINOS HOME}
                                                                                             59,48
INSERT --
                                          SC Tutorial, November 14, 2016
```



- Build Trilinos (including xSDKTrilinos)
 - ./do-configure
 - □make -j
- This will create a whole bunch of .gcno files
- This will also build the xSDKTrilinos tests because the configure file included
 - □ -D Trilinos ENABLE TESTS:BOOL=ON
 - □ -D Trilinos ENABLE EXAMPLES:BOOL=ON
 - □ -D Trilinos ENABLE ALL OPTIONAL PACKAGES=ON



Run the tests using ctest

<pre>[amklinv@s995692 trilinos-build]\$ ctest Test project /home/amklinv/IDEAS/testingTalk/trilinos-build Start 1: Amesos2_KLU2_UnitTests_MPI_4 1/18 Test #1: Amesos2_KLU2_UnitTests_MPI_4</pre>						
Test project /home/amklinv/IDEAS/testingTalk/trilinos-build Start 1: Amesos2_KLU2_UnitTests_MPI_4 1/18 Test #1: Amesos2_KLU2_UnitTests_MPI_4						
Start 1: Amesos2_KLU2_UnitTests_MPI_4 1/18 Test #1: Amesos2_KLU2_UnitTests_MPI_4	i					
<pre>1/18 Test #1: Amesos2_KLU2_UnitTests_MPI_4</pre>						
Start 2: Amesos2_SuperLU_DIST_Solver_Test_MPI_4 2/18 Test #2: Amesos2_SuperLU_DIST_Solver_Test_MPI_4 Passed 2.80 sec Start 3: Amesos2_SolverFactory_UnitTests_MPI_4 3/18 Test #3: Amesos2_SolverFactory_UnitTests_MPI_4						
2/18 Test #2: Amesos2_SuperLU_DIST_Solver_Test_MPI_4 Passed 2.80 sec Start 3: Amesos2_SolverFactory_UnitTests_MPI_4 3/18 Test #3: Amesos2_SolverFactory_UnitTests_MPI_4 Passed 1.46 sec Start 4: Amesos2_Tpetra_MultiVector_Adapter_UnitTests_MPI_4						
Start 3: Amesos2_SolverFactory_UnitTests_MPI_4 3/18 Test #3: Amesos2_SolverFactory_UnitTests_MPI_4 Passed 1.46 sec Start 4: Amesos2_Tpetra_MultiVector_Adapter_UnitTests_MPI_4						
3/18 Test #3: Amesos2_SolverFactory_UnitTests_MPI_4 Passed 1.46 sec Start 4: Amesos2_Tpetra_MultiVector_Adapter_UnitTests_MPI_4						
Start 4: Amesos2_Tpetra_MultiVector_Adapter_UnitTests_MPI_4						
4/18 lest #4: Amesos/ Ipetra Multivector Adapter Unitlests MPL 4 Passed 1.36 sec						
Start 5: Amesos2_Tpetra_CrsMatrix_Adapter_UnitTests_MPI_4						
5/18 Test #5: Amesos2 Tpetra CrsMatrix Adapter UnitTests MPI 4 Passed 1.42 sec						
Start 6: Amesos2_Epetra_MultiVector_Adapter_UnitTests_MPI_4						
6/18 Test #6: Amesos2 Epetra MultiVector Adapter UnitTests MPI 4 Passed 1.35 sec						
Start 7: Amesos2_Epetra_RowMatrix_Adapter_UnitTests_MPI_4						
7/18 Test #7: Amesos2 Epetra RowMatrix Adapter UnitTests MPI 4 Passed 1.35 sec						
Start 8: Amesos2_CrsMatrix_Adapter_Consistency_Tests_MPI_4						
8/18 Test #8: Amesos2_CrsMatrix_Adapter_Consistency_Tests_MPI_4 Passed 1.47 sec Start 9: xSDKTrilinos PETScAIJMatrix MPI 4						
9/18 Test #9: xSDKTrilinos PETScAIJMatrix MPI 4 Passed 1.42 sec						
Start 10: xSDKTrilinos PETSc Amesos2 example MPI 4						
10/18 Test #10: xSDKTrilinos PETSc Amesos2 example MPI 4 Passed 1.42 sec						
Start 11: xSDKTrilinos PETSc Amasazi example MPI 4						
11/18 Test #11: xSDKTrilinos_PETSc_Anasazi_example_MPI_4 Passed 2.71 sec						
Start 12: xSDKTrilinos PETSc Ifpack2 example MPI 4						
12/18 Test #12: xSDKTrilinos PETSc Ifpack2 example MPI 4 Passed 1.47 sec						
Start 13: xSDKTrilinos_PETSc_MueLu_example_MPI_4						
	,					
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...ilinos-build : ctest

A real example - xSDKTrilinos

All tests passed. Yay!

```
Start 1 x x51RTr$1200$ PETS( Anciso 2 example NF1 4
10/18 Test #10: xSDKTrilinos PETSc Amesos2 example MPI 4
                                                                                 1.42 sec
                                                                       Passed
     Start 11: xSDKTrilinos PETSc Anasazi example MPI 4
11/18 Test #11: xSDKTrilinos PETSc Anasazi example MPI 4
                                                                       Passed
                                                                                 2.71 sec
     Start 12: xSDKTrilinos PETSc Ifpack2 example MPI 4
12/18 Test #12: xSDKTrilinos PETSc Ifpack2 example MPI 4
                                                                                 1.47 sec
                                                                       Passed
     Start 13: xSDKTrilinos PETSc MueLu example MPI 4
13/18 Test #13: xSDKTrilinos PETSc MueLu example MPI 4 ......
                                                                                 2.34 sec
                                                                       Passed
     Start 14: xSDKTrilinos example TpetraKSP MPI 4
14/18 Test #14: xSDKTrilinos example TpetraKSP MPI 4 ...........
                                                                       Passed
                                                                                 1.50 sec
     Start 15: xSDKTrilinos example EpetraKSP MPI 4
15/18 Test #15: xSDKTrilinos example EpetraKSP MPI 4
                                                                       Passed
                                                                                 1.37 sec
     Start 16: xSDKTrilinos HypreTest MPI 4
16/18 Test #16: xSDKTrilinos HypreTest MPI 4
                                                                                 1.42 sec
                                                                       Passed
     Start 17: xSDKTrilinos Hypre Belos example MPI 4
17/18 Test #17: xSDKTrilinos Hypre Belos example MPI 4 ......
                                                                                 1.38 sec
                                                                       Passed
     Start 18: xSDKTrilinos Hypre Solve example MPI 4
18/18 Test #18: xSDKTrilinos Hypre Solve example MPI 4 .........
                                                                       Passed
                                                                                 1.36 sec
100% tests passed, 0 tests failed out of 18
Label Time Summary:
Amesos2 = 12.67 sec (8 tests)
xSDKTrilinos
               = 16.39 sec (10 tests)
Total Test time (real) = 29.11 sec
[amklinv@s995692 trilinos-build]$
```

- Collect coverage data for the tests using lcov
 - □ lcov --capture --directory . -output-file xSDKTrilinos.info
 - This creates xSDKTrilinos.info
 - lcov processes 634 gcda files in this step, so this does take a few minutes



- Generate html output using genhtml
 - genhtml xSDKTrilinos.info --outputdirectory xSDKTrilinos
 - This generates html files in the directory xSDKTrilinos
 - This step takes a few minutes too



LCOV - code coverage report

Current view: top level - xSDKTrilinos/petsc/src Hit Total Coverage

Test: xSDKTrilinos.info Lines: 342 420 81.4 %

Date: 2016-06-02 15:36:10 Functions: 77 117 65.8 %

Filename	Line Coverage 🕏			Functions 🗢	
BelosPETScSolMgr.hpp		84.7 %	166 / 196	68.2 %	30 / 44
Tpetra_PETScAI Graph.hpp		75.3 %	67 / 89	62.5 %	20 / 32
<pre>Tpetra_PETScAI, Matrix.hpp</pre>		80.7 %	109 / 135	65.9 %	27 / 41

Generated by: <u>LCOV version 1.12-4-g04a3c0e</u>

Let's take a look at the solver interface.



```
766
                767
                : template<class ScalarType, class MV, class OP>
           192 : PetscErrorCode PETScSolMgr<ScalarType,MV,OP>::applyPrec(PC M, Vec x, Vec Mx)
768
769
770
                   using Teuchos::RCP;
771
                   typedef PETScSolMgrHelper<ScalarType,MV,OP> Helper;
772
773
                   PetscErrorCode ierr;
774
                   const PetscScalar * xData;
775
                   PetscScalar * MxData;
776
                   void * ptr;
777
778
                   // Get the problem out of the context
779
                   ierr = PCShellGetContext(M,&ptr); CHKERRQ(ierr);
           192 :
780
           192 :
                   LinearProblem<ScalarType,MV,OP> * problem = (LinearProblem<ScalarType,MV,OP>*)ptr;
781
782
                   // Rip the raw data out of the PETSc vectors
783
           192 :
                   ierr = VecGetArrayRead(x, &xData); CHKERRQ(ierr);
784
           192 :
                   ierr = VecGetArray(Mx, &MxData); CHKERRQ(ierr);
785
786
                   // Wrap the PETSc data in a Trilinos Vector
787
           192 :
                   RCP<MV> trilinosX, trilinosMX;
788
           192 :
                   Helper::wrapVector(const cast<PetscScalar*>(xData), *problem->getLHS(), trilinosX);
           192:
789
                   Helper::wrapVector(MxData, *problem->getLHS(), trilinosMX);
790
791
                   // Perform the multiplication
                   if(problem->isLeftPrec()) {
792
           192 :
793
           192:
                     problem->applyLeftPrec(*trilinosX, *trilinosMX);
794
                   }
795
                   else {
                     problem->applyRightPrec(*trilinosX, *trilinosMX);
796
797
                   }
798
                   // Unwrap the vectors; this is necessary if we copied data in the wrap step
799
800
           192:
                   Helper::unwrapVector(MxData, trilinosMX);
801
802
                   // Restore the PETSc vectors
803
           192 :
                   ierr = VecRestoreArrayRead(x,&xData); CHKERRQ(ierr);
804
           192 :
                   ierr = VecRestoreArray(Mx,&MxData); CHKERRQ(ierr);
805
           192:
806
                   return 0;
807
                                     SC Tutorial, November 14, 2016
                                                                                                    ictivity
808
```

Oops. I never tested the *right* preconditioning branch...



A hands-on gcov tutorial

https://amklinv.github.io/morpheus/index.html



Coverity scan

- A free cloud-based static analysis product for open source code
 - Also available for non open source code, but not free
- Analyzes over 4000 open source projects
- Used to analyze
 - Sudden unintended acceleration of Toyota vehicles
 - Large Hadron Collider software
 - Mars Curiosity rover flight software
 - Libre Office



Coverity scan

- Automatically looks at all the different paths
- Finds
 - Resource leaks
 - Dereferences of null pointers
 - Use of uninitialized data
 - Memory corruptions
 - Control flow issues
 - Use of resources that have been freed
 - And more!



How to use coverity scan

- Create a project
- Tell it about your open source license
- Options for performing the scan:
 - Upload a tarball
 - Point it to a URL
 - Use TravisCl (https://scan.coverity.com/travis_ci)



Coverity analysis of Trilinos

□ https://scan.coverity.com/projects/1680



Continuous integration (CI): a master branch that always works

- Code changes trigger automated builds/tests on target platforms
- Builds/tests finish in a reasonable amount of time,
 providing useful feedback when it's most needed
- Immensely helpful!
- Requires some work, though:
 - A reasonably automated build system
 - An automated test system with significant test coverage
 - A set of systems on which tests will be run, and a controller



Continuous integration (CI): a master branch that always works

- ☐ Has existed for some time
- Adoption has been slow
 - Setting up and maintaining CI systems is difficult, labor-intensive (typically requires a dedicated staff member)
 - You have to be doing a lot of things right to even consider CI



Formulating a continuous testing regime

- Identify verification needs within software
 - Defines code-coverage requirements
 - Pick features of the code necessary for correct behavior
 - Individual units
 - Interaction between units
 - Know the purpose of testing each feature
 - Reduces wasted effort and computing resources
 - Helps identify the most appropriate type of test
- Identify behaviors of code with detectable response to changes



Cloud-based CI is available as a service on GitHub

- Automated builds/tests can be triggered via pull requests
- Builds/tests can be run on cloud systems no server in your closet. Great use of the cloud!
- Test results are reported on the pull request page (with links to detailed logs)
- Already being used successfully by scientific computing projects, with noticeable benefits to productivity
- Not perfect, but far better than not doing CI



Travis CI is a great choice for HPC

- Integrates easily with GitHub
- Free for Open Source projects
- Supports environments with C/C++/Fortran compilers (GNU, Clang, Intel[?])
- Linux, Mac platforms available
- Relatively simple, reasonably flexible configuration file
 - Documentation is sparse, but we now have working examples



Travis CI live demo

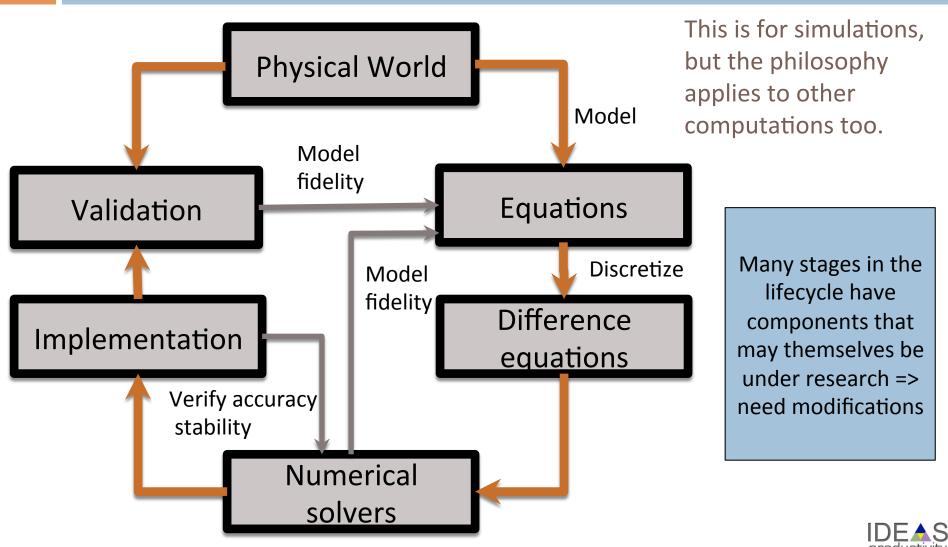
□ https://github.com/amklinv/morpheus



Verification and Validation

Challenges specific to scientific software
V&V during different stages
Model validation
Verification of methods and implementation

Simplified schematic of science through computation



Definitions

- At highest level
 - Verification the implementation has expected behavior
 - Validation the model reflects the phenomenon it is meant to capture
- Different validation definitions can be applied in other circumstances



Verification

- Code verification uses tests
 - It is much more than a collection of tests
- It is the holistic process through which you ensure that
 - Your implementation shows expected behavior,
 - Your implementation is consistent with your model,
 - Science you are trying to do with the code can be done.



Validation

- Model validation
 - Compare with observations
 - From sensors, telescopes, experiments
 - Others
- Not necessary to capture whole reality
 - Features of interest
 - Are the approximations appropriate?
- Method validation
 - Validate method order
 - Construct code-to-code comparisons



CSE testing challenges

- Floating point issues
 - Different results
 - On different platforms and runs
 - Ill-conditioning can magnify these small differences
 - Final solution may be different
 - Number of iterations may be different
- Unit testing
 - Sometimes producing meaningful testable behavior too dependent upon other parts of the code
- Definitions don't always fit



CSE verification challenges

- Integration testing may have hierarchy too
- Particularly true of codes that allow composability in their configuration
- Codes may incorporate some legacy components
 - Its own set of challenges
 - No existing tests of any granularities
- Examples multiphysics application codes that support multiple domains
 - FLASH case study later



CSE validation challenges

- Interdisciplinary
 - Domain knowledge
 - Applied mathematics
 - Software engineering
- Exploring uncharted territories
 - Existing knowledge is of limited interest
 - Need to push the boundaries
 - The behavior of solvers not always predictable in regimes of interest



Stages and types of verification

- During initial code development
 - Accuracy and stability during development of the algorithm
 - Matching the algorithm to the model
 - Interoperability of algorithms
- In later stages
 - While adding new major capabilities or modifying existing capabilities
 - Ongoing maintenance
 - Preparing for production
- If refactoring
 - Ensuring that behavior remains consistent and expected
- All stages have a mix of automation and human-intervention

Note that the stages apply to the whole code as well as its components



Development phase

- Development of tests and diagnostics goes hand-in-hand with code development
 - Non-trivial to devise good tests, but extremely important
 - Compare against simpler analytical or semi-analytical solutions
 - They can also form a basis for unit testing
- In addition to testing for "correct" behavior, also test for stability, convergence, or other such desirable characteristics
- Many of these tests will be worth preserving for the maintenance phase

Remember that these apply to the whole code as well as its components



Development phase – adding on

- Few more steps when adding new components to existing code
 - Know the existing components it interacts with
 - Verify its interoperability with those components
 - Verify that it does not inadvertently break some unconnected part of the code
- May need addition of tests not just for the new component but also for some of the old components
 - This part is often overlooked to the detriment of the overall verification



Maintenance phase

- Concerns mature, mostly unchanging code
- Testing mostly automated
- Verify ongoing correctness
 - With incremental changes
- Code and interoperability coverage are critical
- Software process should include policies about handling failures
 - Prioritization
 - Turn-around time



Examples: Tpetra verification

- Distributed basic linear algebra subroutines
 - Sparse matrices
 - Dense matrices
- Check for correct linear algebra
- Check for correct errors
 - Does the program throw an exception if I try to multiply things with incompatible dimensions?



Belos verification

- Krylov solvers
- Use problems with known solutions
 - Given A and Y, generate B=AY
 - Ensures B is in the range of A
 - Solve AX=B
- Some tests use Belos matrix and vector classes
- Some tests use Epetra/Tpetra classes
- Test with and without preconditioning
 - Left and right



Anasazi verification

- Eigensolvers
- Use problems with known solutions
 - Generated using Matlab's sprand
 - Problems with analytic solutions
 - Discretization of the Laplace operator
- Measure the residual of the computed eigenvectors
 - $\square R = AX BX\Lambda$
- Number of iterations are compared to a gold standard



Zoltan(2) verification

- Graph partitioning
 - Some Sandia-developed code
 - Some TPL wrappers
- Gold standard solutions
 - Labor intensive
 - Gold standard changes when algorithms change
 - Upgrades to a TPL such as ParMETIS require gold standard to be updated
- Uses metrics to determine whether the solution is correct
 - Edge cuts
 - Balance criteria



SuperLU verification

- SuperLU sparse Gaussian elimination code
- Test suite
 - Many unit and integration level tests
 - Entire suite can be run in a few minutes
 - Demonstrates validation and acceptance testing, also no-change or bounded-change testing
 - Demonstrates how to deal with floating point issues



SuperLU test suite

- Suite has two main goals
 - Tests query functions to floating-point parameters
 - Machine epsilon, underflow and overflow thresholds, etc.
 - Provide coverage of all routines
 - Tests all functions of the user-callable routines



SuperLU test suite

- Many input matrices are generated
 - Different numerical and structural properties
- Uses several numerical metrics to assert accuracy of solution
 - Stable LU factorization
 - Small forward and backward errors



Example: SuperLU test suite

 Performs exhaustive testing of a large number of input parameters

```
For each set of valid values {
    For each set of valid values {
        For each matrix type {
            Generate the input matrix A and rhs b;
            Call a user-callable routine with input values {, ,..., };
            Compute the test metrics;
            Check whether each metric is smaller than a prescribed threshold;
            }
        }
        ...
    }
}
```

Runs over 10,000 tests in a few minutes



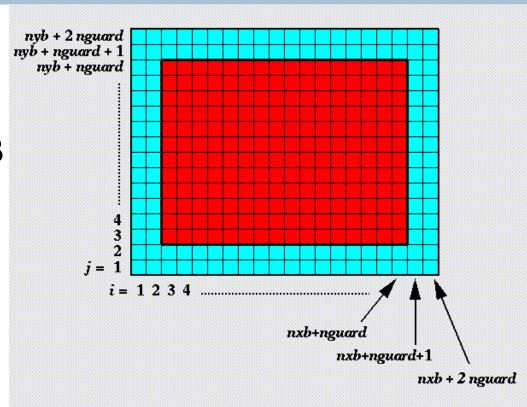
FLASH verification and validation

- http://flash.uchicago.edu/site/testsuite/viewer/ viewBuilds.py?target_dir=/home/tester/flashTest/ output/gin-nag/2012-06-06
- Note the combination of unit/composite tests
 - Terminology is inconsistent with standard definitions
 - It serves the developers and users well
- Unit tests compare against analytical, semi-analytical or manufactured solutions
- Composite tests are integrated or system level
 - Compare output against gold standard



Against manufactured solution

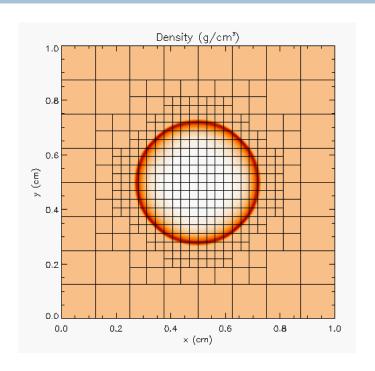
- Verification of guard cell fill
- Use two variables A & B
- Initialize A including guard cells and B excluding them
- Apply guard cell fill to B





Against analytical solution

- Sedov blast wave
- High pressure at the center
- Shock moves out spherically
- FLASH with AMR and hydro
- Known analytical solution



Though it exercises both mesh, hydro and eos, if mesh and eos are verified first, then this test verifies hydro

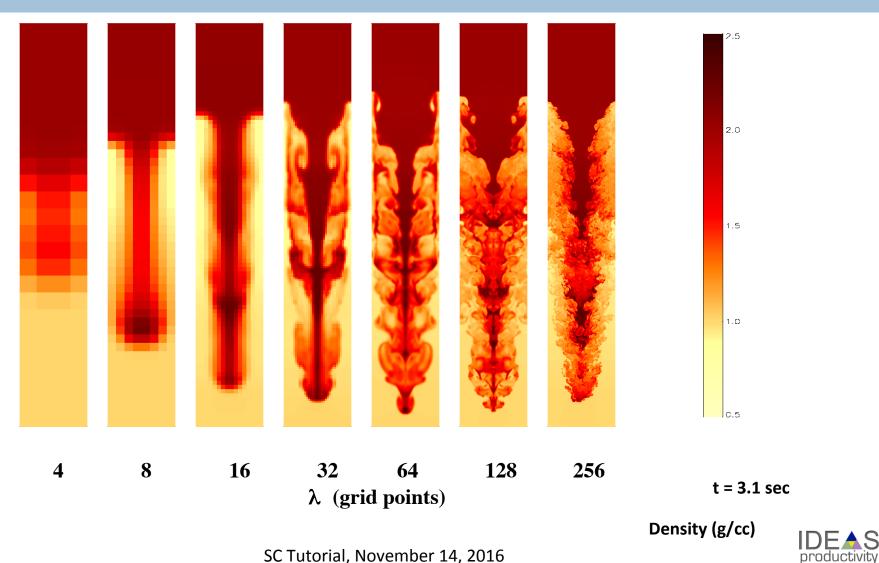


Building confidence

- Use ghost cell fill and Sedov tests, add one more
 - Eos unit
 - Use initial conditions from a known problem
 - Apply eos in two different modes at the end all variables should be consistent within tolerance
- First two tests are stand-alone
- The third test depends on Grid and Eos
 - Not all of Grid functionality it uses is tested
 - Flux correction in AMR
- If Grid and Eos tests passed and Hydro failed
 - If UG version failed then fault is in hydro
 - If UG passed and AMR failed the fault is likely in flux correction



Validation single-mode Rayleigh-Taylor



SC Tutorial, November 14, 2016

Methodology

Evaluating project needs

Devising testing regime

Examples from Alquimia, Amanzi and Trilinos

Why not always use the most stringent testing?

- Effort spent in devising tests and testing regime are a tax on team resources
- When the tax is too high...
 - Team cannot meet code-use objectives
- When is the tax is too low...
 - Necessary oversight not provided
 - Defects in code sneak through



Evaluating project needs

- Objectives
 - Proof of concept
 - Limited research use
 - Library
 - Production simulations and analysis
- Team
 - Number of developers
 - Background of developers
 - Geographical spread



Evaluating project needs

- Lifecycle stages
- Lifetime
 - How long a code is expected to live
 - New code versus some legacy components
- Complexity
 - Number of modules, models, data structures, solvers
 - Degree of coupling and interoperability requirements



Commonalities

- Unit testing is always good
 - It is unlikely to be sufficient
- Verification of expected behavior
- Understanding the range of validity and applicability is always important
 - Especially for individual solvers



Building a test suite for CSE codes

Ideal time is during development

- When software is mature, must ensure new code does not break old features
 - Without regular testing, adding new code is errorprone
 - Structural changes are tedious without a way to verify ongoing correctness
 - Regular automated testing can provide a huge savings



Consider the project scope

- Proof of concept
 - Nothing more than the common testing of previous slide
- Limited use
 - Manually run test-suite before each use may suffice
 - Coverage is still important
- Library
 - Depends on team and complexity
- Regular simulation and analysis
 - Depends on team and complexity
 - Testing coverage needs system level integrated coverage



Customizing for project needs: Team

- One to two developers periodic manual testing and verification
- Mid-size to large team automated test suite running regularly
- Subgroups within the team automated test suite with tests of different granularity
 - May also need multiple suites run on their own schedules



Considering complexity and lifetime

- What runs in the regular test-suite?
- If there are subgroups, what goes into the separate test-suites?
- How often should each test-suite run?
- How do you ensure interoperability coverage?

The question to answer: how do you balance the tax amount for maximum productivity?



Other factors

- Frequency of testing depends upon lifecycle stage
 - Mid-size to large team working on the same code component doing rapid development – ideally continuous integration
 - Stable mature code regular automated testing
 - Refactoring needs its own strategy
- Complexity and lifetime
 - Affect the testing regime being devised
 - Testing needs and strategy differ when code incorporates legacy components



- Testing regime is only useful if it is
 - Maintained
 - Monitored regularly
 - Has rapid response to failure
- Maintenance includes
 - Updating tests and benchmarks
 - Adjustments to software stack
 - Archiving and retrieval of test suite output
 - Helpful in tracing change in code behavior



- Monitoring individual tests manually is unreasonable and should be automated
 - Manual inspection should be limited to failing tests
 - For repository code, failure can be correlated to check-ins within a particular time-frame
 - Only certain developers need to be involved



- Tests should pass most of the time
 - Easy when code changes are infrequent
 - Harder when code is large and rapidly changing
 - Difficult to determine cause of failure
 - Pre-commit test suites are a good idea



- Periodically review collection of tests
 - Look for gaps and redundancies
 - Pruning is important to conserve testing resources
 - Deprecated features can be removed
 - New tests may be necessary when new features are added



Selection of tests

- Important to aim for quick diagnosis of error
 - A mix of different granularities works well
 - Unit tests for isolating component or sub-component level faults
 - Integration tests with simple to complex configuration and system level
- Some rules of thumb
 - Simple
 - Enable quick pin-pointing
 - Coverage

For a large code experience with test selection see Dubey et al 2015



Selection of tests

	Hydro	EOS	Gravity	Burn	Particles
AMR	CL	CL		CL	CL
UG	SV	SV			SV
Multigrid	WD	WD	WD	WD	
FFT			PT		

Tests Symbol
Sedov SV
Cellular CL
Poisson PT
White Dwarf WD

- A test on the same row indicates interoperability between corresponding physics
- Similar logic would apply to tests on the same column for infrastructure
- More goes on, but this is the primary methodology



Examples

- From Alquimia, amanzi and Trilinos
- Focus on different team sizes and objectives
- Different lifetime spans



How is real DOE code tested?

	How many developers?	How much code?	How frequent are changes?
Alquimia	< 1 FTE	O(1,000) lines of code	Every few months
Amanzi	About a dozen		A few commits every day
Trilinos	A few dozen	O(1,000,000) lines of code	About 12 per day



What is Alquimia?

- Biogeochemistry API and wrapper library
- Provides a unified interface to existing geochemistry engines
 - CrunchFlow
 - PFLOTRAN
- Allows subsurface flow and transport simulators to access a range of functionality
- NOT an implementation of a biogeochemistry reaction library
- Does NOT perform geochemical calculations



How is Alquimia tested?

- Continuous integration testing using Travis Cl
- Works for them because
 - Alquimia builds fast
 - Test suite runs fast
 - Commits happen in short bursts



What is Amanzi/ATS?

Amanzi

- A parallel flow and reactive transport simulator
- Used to analyze multiple DOE waste disposal sites
- Example application: modeling hydrological and biogeochemical cycling in the Colorodo River System
 - Carbon cycling is especially important because of its role in regulating atmospheric CO₂



What is Amanzi/ATS?

- ATS
 - Advanced Terrestrial Simulator
 - Built on Amanzi
 - Adds physics capability to solve equations for ecosystem hydrology



Amanzi/ATS testing practices

- □ 156 tests that can be run via "ctest"
 - No continuous integration, but developers are expected to run the test suite before committing
- New physics contributions are required to come with new system-level tests
- Various granularity tests



Amanzi/ATS testing granularity

- Unit tests
 - Code is highly componentized
- Medium-grained component tests
 - Discretizations
 - Solvers
- Coarse-grained system-level tests
 - Test full capability
 - Serve as example for new users



What is Trilinos?

- A collection of libraries intended to be used as building blocks for the development of scientific applications
- Organized into 66 packages
 - Linear solvers
 - Nonlinear solvers
 - Eigensolvers
 - Preconditioners (including multigrid)
 - And more!



How is Trilinos tested?

- Trilinos has 1500 tests between its 66 packages
- Developers are strongly advised to run a checkin test script when committing
- Automated testing on a variety of different platforms



Checkin test script

- Detects which packages were modified by your commits
- Determines which packages you potentially broke
- Configures, builds, and tests those packages
 - On success, pushes to repo
 - On failure, reports why it failed
- Useful for ensuring your changes don't break another package
- May take a while, but many people run it overnight



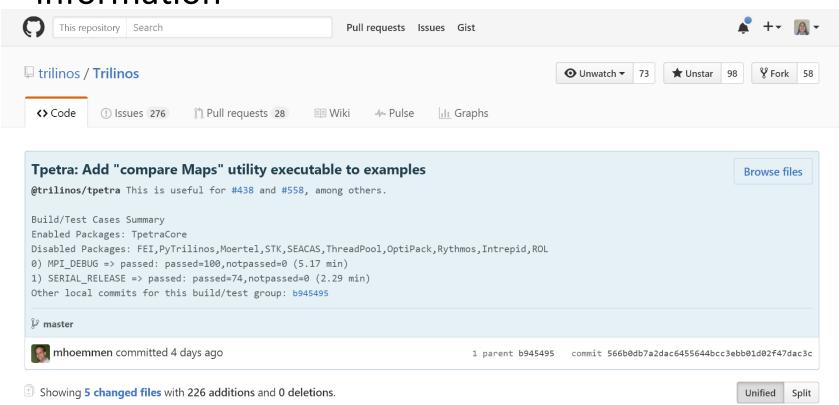
Why do we do automated testing if everyone uses the checkin script?

- May test a different set of packages
- May test different environments
 - Do your changes work with Intel compilers as well as GNU?
 - Do your changes work on a mac?
 - Do your changes work with CUDA?
- Identifies a small set of commits that could have broken a build or test
 - Identifies the person who knows how to un-break it
- Bugs are easier to fix if caught early



What if "bad people" don't use the checkin script?

Their commit doesn't include the checkin script information





Checkin test script examples

- Example 1: a harmless change to a comment
- Example 2: breaking the build
- Example 3: breaking some tests



```
// You should have received a copy of the GNU Lesser General Public
// License along with this library; if not, write to the Free Software
// Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301
// USA
// Questions? Contact Michael A. Heroux (maherou@sandia.gov)
// @HEADER
/*! \file AnasaziTraceMinDavidson.hpp
\brief Implementation of the TraceMin-Davidson eigensolver
#ifndef ANASAZI TRACEMIN DAVIDSON HPP
#define ANASAZI TRACEMIN DAVIDSON HPP
                                                  I modified a
                                                  comment.
#include "AnasaziConfigDefs.hpp"
#include "AnasaziEigensolver.hpp"
#include "AnasaziMultiVecTraits.hpp"
```

Now I run the checkin test script to make sure I didn't break anything.



```
Determining the set of packages to enable by examining /home/amklinv/TrilinosDir/githu
b/Trilinos/CHECKIN/modifiedFiles.out
Modified file: 'packages/anasazi/src/AnasaziTraceMinDavidson.hpp'
 => Enabling 'Anasazi'!
Full package enable list: [Anasazi]
Removing package enables: [FEI,Moertel,STK,Phalanx,PyTrilinos]
Filtering the set of enabled packages according to allowed package types \dots
Final package enable list: [Anasazi]
Enabling forward packages on request!
Adding hard disables for specified packages 'FAI,Moertel,STK,Phalanx,PyTrilinos'
```

Note that the checkin script correctly identified which files were modified and which packages they belong to.



116 E) Analyze the overall results and send email notification (MPI DEBUG) ... E.1) Determine what passed and failed ... The pull pas<u>sed!</u> Configure, build, and test The configure passed! 🗲 passed for MPI DEBUG The build passed! testResultsLine = '100% tests bassed, 0 tests failed out of 237' All of the tests ran passed!



E.2) Construct the email message ...

```
READY TO PUSH: Trilinos: s995692.srn.sandia.gov
Thu Apr 21 16:22:57 MDT 2016
                                    We are ready to push
                                    because all tests passed
Enabled Packages: Anasazi
Disabled Packages: FEI,Moertel,STK,Phalanx,PyTrilinos
Enabled all Forward Packages
Build test results:
0) MPI DEBUG => passed: passed=237,notpassed=0 (8.42 min)
1) SERIAL RELEASE => passed: passed=243,notpassed=0 (2.71 min)
*** Commits for repo :
 982db3b Anasazi: Modified a comment in TraceMin-Davidson
```



Example 2: broken build

```
118
                     const Teuchos::RCP<MatOrthoManager<ScalarType,MV,OP> > &ortho,
                     Teuchos::ParameterList &params
private:
  // Convenience typedefs
  typedef MultiVecTraits<ScalarType,MV> MVT;
  typedef OperatorTraits<ScalarType,MV,OP> OPT;
  typedef Teuchos::ScalarTraits<ScalarType> SCT;
  typedef typename SCT::magnitudeType MagnitudeType;
  // TraceMin specific methods
  void addToBasis(const Teuchos::RCP<const MV> Delta);
  void harmonicAddToBasis(const Teuchos::RCP<const MV> Delta);
 INSERT
                                                                    99,4
                                                                                  26%
```

Oops! I accidentally removed the semicolon at the end of the class. This will break the build for sure!



Example 2: broken build

```
119
C) Do the build (MPI DEBUG) ...
Running: make -j48
 Writing console output to file make.out ...
                                                 The checkin script detected
 Runtime for command = 8.235778 minutes
                                                 that I broke the build
Build failed returning 2!
Traceback (most recent call last):
 File "/home/amklinv/TrilinosDir/github/Trilinos/cmake/tribits/ci support/CheckinTest
.py", line 1586, in runBuildTestCase
   raise Exception("Build failed!")
Exception: Build failed!
E) Analyze the overall results and send email notification (MPI DEBUG) ...
E.1) Determine what passed and failed ...
```



Example 2: broken build

```
120
                 from /home/amklinv/temp/Trilinos/packages/anasazi/tpetra/example/Trac
eMinDavidson/TraceMinDavidsonUserOpEx.cpp:8:
/home/amklinv/temp/Trilinos/packages/anasazi/src/AnasaziTraceMinDavidson.hpp:99:3: err
or: expected ';' after class definition
In file included from /home/amklinv/temp/Trilinos/packages/anasazi/src/AnasaziTraceMin
DavidsonSolMgr.hpp:40:0,
                 from /home/amklinv/temp/Trilinos/packages/anasazi/tpetra/example/Trac
eMinDavidson/TraceMinDavidsonLaplacianEx.cpp:8:
/home/amklinv/temp/Trilinos/packages/anasazi/src/AnasaziTraceMinDavidson.hpp:99:3: err
or: expected ';' after class definition
make[2]: *** [packages/anasazi/tpetra/test/TraceMinDavidson/CMakeFiles/Anasazi Tpetra
TraceMinDavidson largest standard test.dir/cxx main standard noprec.cpp.o] Error 1
make[1]: *** [packages/anasazi/tpetra/test/TraceMinDavidson/CMakeFiles/Anasazi Tpetra
TraceMinDavidson largest standard test.dir/all] Error 2
make[1]: *** Waiting for unfinished jobs....
make[2]: *** [packages/anasazi/tpetra/example/TraceMinDavidson/CMakeFiles/Anasazi Tpet
ra TD UserOp example.dir/TraceMinDavidsonUserOpEx.cpp.o] Error 1
make[1]: *** [packages/anasazi/tpetra/example/TraceMinDavidson/CMakeFiles/Anasazi Tpet
ra TD UserOp example.dir/all] Error 2
```

The checkin script also creates a log file with the build error



make[2]: *** [packages/anasazi/tpetra/example/TraceMinDavidson/CMakeFiles/Anasazi Tpet

Example 3: broken tests

```
121
    // set the block size and allocate data
   int bs = params.get("Block Size", problem_->getNEV());
   int nb = params.get("Num Blocks", 1);
// setSize(bs,nb);
   NEV = problem ->getNEV();
   // Create the Ritz shift operator
    ritzOp = rcp (new tracemin ritz op type (Op , MOp , Prec ));
    // Set the maximum number of inner iterations
   const int innerMaxIts = params.get ("Maximum Krylov Iterations", 200);
    ritzOp ->setMaxIts (innerMaxIts);
   alpha = params.get ("HSS: alpha", ONE);
```

Added a logic error to the code



Example 3: broken tests

```
122
FAILED CONFIGURE/BUILD/TEST: Trilinos: s9962.srn.sandia.gov
Thu Apr 21 17:14:53 MDT 2016
Enabled Packages: Anasazi
Disabled Packages: FEI,Moertel,STK,Phalanx,PyTrilinos
Enabled all Forward Packages
Build test results:
O) MPI DEBUG => FAILED: passed=233, notpassed=4 => Not ready to push! (8.43 min)
1) SERIAL RELEASE => FAILED: passed=239, notpassed=4 => Not ready to push! (2.74 min)
Failed because one of the build/test cases failed!
*** Commits for repo :
```

The checkin script detected that I broke several tests

6bb949b Anasazi: Broke some TraceMin tests. Oops!



Example 3: broken tests

```
123
98% tests passed, 4 tests failed out of 237
Label Time Summary:
Anasazi = 100.15 sec
NOX
     = 165.35 sec
Rythmos = 124.19 sec
Total test time (real) = 389.89 sec
The following tests FAILED:
        56 - Anasazi Tpetra TraceMin_smallest_proj_test_MPI_4 (Failed)
        57 - Anasazi Tpetra TraceMin smallest schur test MPI 4 (Failed)
        58 - Anasazi Tpetra TraceMin largest standard test MPI 4 (Failed)
        59 - Anasazi Tpetra TraceMinDavidson largest standard test MPI 4 (Failed)
Errors while running CTest
```

The testing log tells us which tests failed



124

Login All Dashboards Monday, June 06 2016 08:58:08 MDT											
Trilinos Dashboard Calendar	Trilinos Previous	Current	Project	t							
Project											
Post of		Configure			Build			Test			
Project	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass		
Trilinos ▼	1	531	530	0	272	257	0	14	3976		
SubProjects											
Project		Configure			Build			Test			
Project	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass		
Teuchos	0	21	21	0	12	9	0	0	227		
ThreadPool	0	1	1	0	0	1					
Sacado	0	2	2	0	2	0	0	0	564		
RTOp	0	20	20	0	0	20					
Kokkos	0	19	19	0	0	19	0	0	9		
Epetra	0	21	21	0	12	9	0	1	244		
Zoltan	0	21	21	0	13	8	0	0	135		
Shards	0	1	1	0	0	1					
GlobiPack	0	1	1	0	0	1	/				



125

Nightly											Ĺ
		Update Configure			Build			Test			
Site	Build Name	Files	Error	Warn	Error	Warn	Not Run	Fail	Pass	Build Time	Labels
artemis.srn.sandia.gov	Linux-intel-15.0.2-MPI_RELEASE_DEV_DownStream_ETI_SERIAL-OFF_OPENMP-ON_PTHREAD-OFF_CUDA-OFF_COMPLEX-OFF	68	1	140	0	216	0	3	1256	6 hours ago	(44 labels)
lightsaber.srn.sandia.gov	Linux-GCC-4.7.2-RELEASE_DEV_MueLu_Matlab	69	0	111	0	51	0	0	431	10 hours ago	(25 labels)_
enigma.sandia.gov	Linux-GCC-4.8.3-OPENMPI_1.6.4_DEBUG_DEV_MueLu_Basker	69	0	227	0	117	0	0	96	9 hours ago	(25 labels)
hansel.sandia.gov	Linux-GCC-4.4.7-MPI_OPT_DEV_XYCE	121	0	70	0	28	0	0	553	9 hours ago	(13 labels)
enigma.sandia.gov	Linux-GCC-4.8.3-OPENMPI_1.6.4_DEBUG_DEV_MueLu_KLU2	69	0	225	0	91	0	0	73	8 hours ago	(25 labels)
enigma.sandia.gov	Linux-GCC-4.8.3-OPENMPI_1.6.4_DEBUG_DEV_MueLu_ExtraTypes_EI	69	0	227	0	117	0	0	97	8 hours ago	(25 labels)
enigma.sandia.gov	Linux-GCC-4.8.3-SERIAL_DEBUG_DEV_MueLu_ExtraTypes	69	0	227	0	117	0	3	94	7 hours ago	(25 labels)
enigma.sandia.gov	Linux-GCC-4.8.3-SERIAL_RELEASE_DEV_MueLu_Experimental	69	0	227	0	113	0	4	107	6 hours ago	(25 labels)



Several Amesos2 (direct solver) tests are broken

SubProject Dependencies												
Project	Configure)		Build		Т	est		Last submission		
Project	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass	Last submission		
Teuchos	0	22	22	0	13	9	0	0	227	2016-06-06 09:01:20		
Epetra	0	22	22	0	13	9	0	1	244	2016-06-06 09:02:05		
Triutils	0	22	22	0	0	21	0	0	2	2016-06-06 09:02:16		
Tpetra	0	20	20	0	18	2	0	0	285	2016-06-06 08:10:13		
EpetraExt	0	21	21	0	3	18	0	0	26	2016-06-06 08:11:16		
ThreadPool	0	1	1	0	0	1				2016-06-06 02:51:44		
Amesos	0	21	21	0	1	20	0	0	41	2016-06-06 08:16:59		

- Are any of its dependencies broken?
 - Yes, there is a broken Epetra (basic linear algebra) test
 - Maybe this broke Amesos2?



Which tests were broken in Amesos2?

Testing started on 2016-06-06 07:42:35

Site Name:enigma.sandia.gov

Build Name:Linux-GCC-4.8.3-SERIAL DEBUG DEV MueLu ExtraTypes

Total time:16s 840ms

OS Name:Linux
OS Platform:x86 64

OS Release:3.10.0-229.4.2.el7.x86_64

OS Version:#1 SMP Fri Apr 24 15:26:38 EDT 2015

Compiler Version:unknown

3 tests failed.

Name	Status	Time	Details	Labels	Summary
Amesos2_Epetra_RowMatrix_Adapter_UnitTests_MPI_4	Failed	1s 860ms	Completed (Failed)	Amesos2	Broken
Amesos2_Epetra_MultiVector_Adapter_UnitTests_MPI_4	Failed	1s 980ms	Completed (Failed)	Amesos2	Broken
Amesos2_Tpetra_CrsMatrix_Adapter_UnitTests_MPI_4	Failed	1s 900ms	Completed (Failed)	Amesos2	Broken

If you may have broken something, you will get an email about it



CDash <trilinos-regression@sandia.gov>

4:05 AM (5 hours ago) 👚 🔸 🔻



to anasazi-regres. 🔻

A submission to CDash for the project Trilinos has failing tests.

You have been identified as one of the authors who have checked in changes that are part of this submission or you are listed in the default contact list.

Details on the submission can be found at http://testing.sandia.gov/cdash/buildSummary.php? buildid=2469557

Project: Trilinos SubProject: Anasazi

Site: artemis.srn.sandia.gov

Build Name: Linux-intel-15.0.2-MPI RELEASE DEV DownStream_ETI_SERIAL-OFF_OPENMP-

ON PTHREAD-OFF CUDA-OFF COMPLEX-OFF

Build Time: 2016-06-06T03:59:42 MDT

Type: Nightly Tests failing: 1

Tests failing

Anasazi Epetra MVOPTester MPI 4 (http://testing.sandia.gov/cdash/testDetails.php?test= 33891492&build=2469557)



New master/develop workflow

- Want master branch to remain stable
- All developer changes are now pushed to develop branch
- If changes are "okay", merge develop to master
 - Currently a manual process for Trilinos framework team
 - If no new tests are failing on the dashboard, merge
 - Will eventually be automated

An important consideration: commits are so frequent, and the test suite is so large, it is impractical to run the test suite after each commit.



Refactoring

Testing needs during code refactor
Case study with FLASH

Considerations

- Know why you are refactoring
 - Is it necessary?
 - Where should the code be after refactoring?
- Know the scope of refactoring
 - How deep a change?
 - How much code will be affected?
- Know the type of refactor
 - Is the behavior expected to remain unchanged?
 - To what degree?



Verification methodology

- Map from here to there
- Know bounds on acceptable behavior change
- Know your error bounds
 - Bitwise reproduction of results unlikely after transition
- Check for coverage provided by existing tests
- Develop new tests where there are gaps

Incorporate testing overheads into refactor cost estimates



New software vs legacy code

- Legacy code often has insufficient tests
 - First step in doing new, nontrivial development: add more tests
 - The issue: legacy code is not organized for unit tests

The key to working with legacy code is getting it to a place where it is possible to know that you are making changes *one at a time*.

 Michael Feathers, Working Effectively with Legacy Code



Challenges

Checking for coverage

- Legacy codes can have many gotchas
 - Dead code
 - Redundant branches
- Interactions between sections of the code may be unknown
- Can be difficult to differentiate between just bad code, or bad code for a good reason
 - Nested conditionals

Code coverage tools are of limited help



Mitigating challenges

- How to differentiate between "to be pruned" code and "to be kept but not covered" code?
 - If experts are around, they can help
 - Run the code in all useful configurations, tag unused code
 - Reduces the chance of useful code remaining uncovered

The goal: understand the code

The bad news: may not really be an option

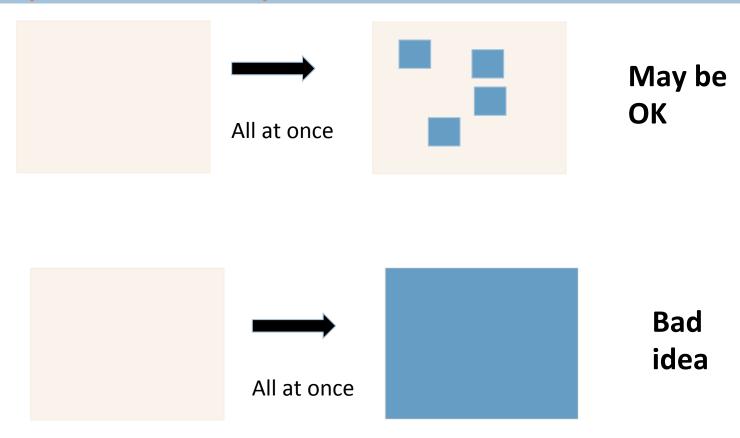


Other options

- Test coverings
 - Set of tests used to introduce an invariant
 - Cover a small area of the system
 - Unit tests might not be possible, given legacy code organization
 - Correct behavior is defined by what the code did yesterday, not an external standard of correctness
 - If the original legacy code was incorrect, that's a separate issue
 - Build the invariant, then refactor to make the code clear



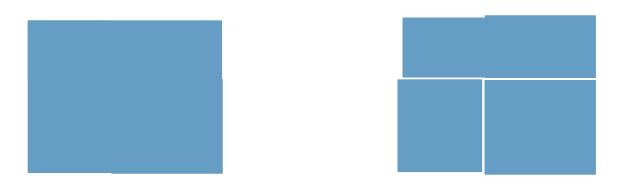
Proportionate to the scope





On ramp plan 1

So how should it be done



Applicable when refactor is shallow Individual components change
The backbone and global data structures do not

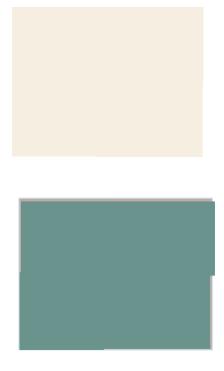


Methodology for plan 1

- Verify current code version test coverage
- No need to develop complete new testing regime
- Unit tests for isolatable components
- Higher granularity unit-like tests for separately developed code section
- Incorporate new tests into the suite during migration for each new component
 - May be eliminated later if needed



So how should it be done





Methodology for plan 2

- Develop a comparison utility
- Understand the error-bars
- Backbone development treated as new development
- Migrated modules tested in the new infrastructure
- Unit tests may not need to migrate
- Applicable tests migrate to the new infrastructure
- New tests added if new features develop

Takeaway message – devise the methodology for refactoring and then plan a testing regime that meets the combined requirements of code verification within the refactor methodology



Case study: FLASH

- FLASH is a multiphysics multicomponent community code for
 - Astrophysics, cosmology, high energy density physics
- Also used by other communities
 - Solar physics, computation fluid dynamics, combustion
- Began with an intent to develop a single code usable for multiple applications
- 2+ codes Prometheus, PARAMESH and other research codes smashed together into one code



Verifying version 1

Refactor from version 0-1

- Version created from legacy codes
 - refactoring challenges applied
- □ Objective a more capable code
 - Moving to a more numerically complex meshing and previously unexplored behavior
 - Fused code underwent verification of numerical stability and convergence as though a new code
 - First set of tests used comparison against analytical solutions
- For all practical purposes a new code



Version 1

The Good

- Desire to use the same code for many different applications necessitated some thought to infrastructure and architecture
- Concept of alternative implementations, with a script for plugging different EOS – the setup tool
- Beginning of inheriting directory structure
- The Bad
 - F77 style of programming; Common blocks for data sharing
 - Inconsistent data structures, divergent coding practices and no coding standards
 - More capabilities needed but extensibility limited because of code design



Version 1

- And the ugly
 - Two camps
 - Camp 1 do it right, think about design and then build
 - Camp 2 do it right, enable science as soon as possible
 - For a while there were parallel efforts
 - The two camps did not communicate
 - The resources were not enough for parallel efforts
 - The science centric view won out
- Additional reason for code verification following the methods of a new code testing



Version 2

- Objective make the code manageable and extensive
 - More physics solvers needed for simulations
 - Some even required new models and numerics
- Introduce uniformity in coding standards
 - Interfaces
 - Data inventory



Transition methodology

- Closer to on ramp plan 1
 - Though objectives were closer to plan 2
- Version 2 features embedded within version 1 code
- Complete backward compatibility, no need for new tests
 - Code tested by configuring with old version and new version and comparing output
- Developers heavily relied upon nightly testing to catch violations of interoperability

Because methodology did not match the objectives, the refactor had only partial success



Version 2 successes

- Addressed the worst of the bad in version 1
 - Eliminated common blocks
 - Data inventoried
 - Variable types classified them
- Enhanced "good"
 - Setup tool
 - Config files
 - Automate testing
- In summary code cleanup, but not extensibility
- Many new tests were added
 - Code coverage was significantly enhanced



Causes for partial success

- Keep the development and production branches synchronized
 - Enforced backward compatibility in the interfaces
 - Precluded needed deep changes
 - Hugely increased developer effort
 - High barrier to entry for a new developer
- Delayed adoption for production
 - Development continued in FLASH1.6, and so had to be brought simultaneously into FLASH2 too.



Motivation for another refactor

- Version 2 collected data into a central database
 - Navigating the source tree became more confusing and Config file dependencies became more verbose
 - No possibility of data scoping; every data item was equally accessible to every routine in the code
- When parsing a function, one could not tell the source of data
- Lateral dependencies were further hidden
- Overhead of database querying slowed the code by about 10-15%
- The queries caused huge amount of code replication and source files became ugly
- Encapsulation became nearly impossible



Version 3

- Overarching objective essentially the same as that for version 2
- Other specific objectives from lessons learned
 - Articulate data ownership in the architecture
 - Arbitrate on modifiability of data
 - Define component architecture
 - Encapsulation
- The institution of nightly testing with various granularities came in very handy



Version transition 2 to 3

- Controlled by the developers
- Sufficient time and resources made available to design and prototype
- No attempt at backward compatibility
- No attempt to keep development synchronized with production
- All focus on a forward looking modular, extensible and maintainable code



Version 3 achievements

- Kept inheriting directory structure, configuration and customization mechanisms from earlier versions
- Defined naming conventions
 - Differentiate between namespace and organizational directories
 - Differentiate between API and non-API functions in a unit
 - Prefixes indicating the source and scope of data items
- Formalized the unit architecture
 - Defined API for each unit Resolved data ownership and scope
- Resolved lateral dependencies for encapsulation
- Achieved extensibility



The methodology

- On ramp plan 2
 - Build the framework in isolation from the production code base
 - Infrastructure units first implemented with a homegrown Uniform Grid.
 - Helped define the API and data ownership
- Unit tests for infrastructure built (new code)
- Infrastructure thoroughly tested before adding physics components
- Test-suite was started on multiple platforms with various configurations (1/2/3D, UG/PARAMESH, HDF5/PnetCDF)
- This took about a year and a half, the framework was very well tested and robust by this time



The methodology

- Results could not be bitwise identical
 - Utility for comparing outputs of the two versions
 - Tolerances built into the utility to account for error-bars
- New tests needed for physics interaction with infrastructure
 - Some advancements in solvers created need for new tests
- Unit tests verifying computed solution against analytical one
 - Or generating same values in two different ways
- The test-suite advanced simultaneously
 - Better methodology for verifying coverage
 - Policies and process



The methodology

- In the next stage the mature solvers (ones that were unlikely to have incremental changes) were transitioned to the code
 - Once a code unit became designated for FLASH3, no users could make a change to that unit in FLASH2 without consulting those doing the refactor.
- The next transition was the simplest production application (with minimal amount of physics)
- Scientists were in the loop for verification and in prioritizing the units to be transitioned at this stage



The outcome

- FLASH2 took more than 1.5 years before users transitioned to it
- FLASH3 was in production in the Center long before its official 3.0 release
 - The ugly had been addressed: the science centric view had given way to a more balanced one; took tremendous effort on the part of the center's leaders
 - More mutual trust and respect
 - More reliable code; unit tests provided more confidence, and it was easier to add capabilities



The outcome

- Transition was completed in 2006
- Until platform revolution no need for another deep change
- Code is fully extensible
 - Lagrangian framework imposed on existing framework
 - Many capabilities added with minimal changes to the backbone
- Code is very well tested
 - Testing on multiple platforms
 - By many users in diverse fields
- Bugs still prop up
 - Many fewer than earlier code versions



Outcomes

- A strong culture of verification and validation
- Propagates with alumni
- Provenance of obtained results
- Reproducibility possible within constraint of variations in platforms



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Other resources

Software testing levels and definitions:

http://www.tutorialspoint.com/software_testing/software_testing_levels.htm

Working Effectively with Legacy Code, Michael Feathers. The legacy software change algorithm described in this book is very straight-forward and powerful for anyone working on a code that has insufficient testing.

Code Complete, Steve McConnell. Excellent testing advice. His description of Structure Basis Testing is good, and it is a simple concept: Write one test for each logic path through your code.

Organization dedicated to software testing: https://www.associationforsoftwaretesting.org/

Software Carpentry: http://katyhuff.github.io/python-testing/

Tutorial from Udacity: https://www.udacity.com/course/software-testing--cs258

Papers on testing:

http://www.sciencedirect.com/science/article/pii/S0950584914001232 https://www.researchgate.net/publication/ 264697060_Ongoing_verification_of_a_multiphysics_community_code_FLASH

Resources for Trilinos testing:

Trilinos testing policy: https://github.com/trilinos/Trilinos/wiki/Trilinos-Testing-Policy Trilinos test harness: https://github.com/trilinos/Trilinos/wiki/Policies--%7C-Testing

